### **User Manual**



# **Trio** Poultry Controller

Ag/MIS/UmEn-2777-08/20 Rev 3.1 P/N: 116825

### Trio Poultry Controller



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### User Manual

Rev 3.1, 2/2024

Product Software: Version 7.2.4

This manual for use and maintenance is an integral part of the apparatus together with the attached technical documentation.

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# 1 Introduction

#### 1.1 Disclaimer

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#### 1.2 Introduction

Congratulations on your excellent choice of purchasing a Trio Poultry Controller!

In order to realize the full benefit from this product it is important that it is installed, commissioned and operated correctly. Before installation or using the controller, this manual should be studied carefully. It is also recommended that it is kept safely for future reference. The manual is intended as a reference for installation, commissioning and day-to-day operation of the Munters Controllers.

#### 1.3 Notes

Date of release: Jan 2020

Munters cannot guarantee to inform users about the changes or to distribute new manuals to them.

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# 2 Using the Trio Touch Screen

- Icons
- Dashboard

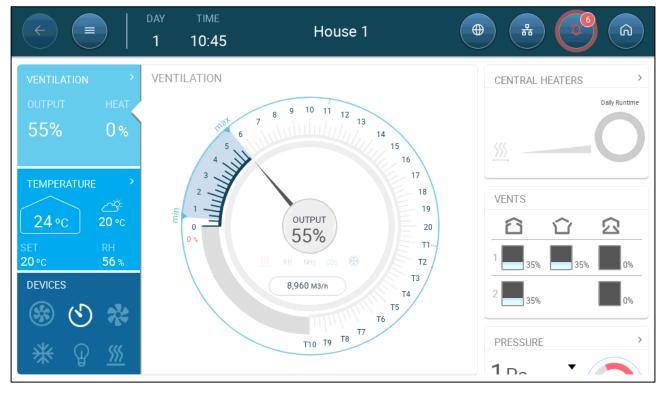
#### 2.1 Icons

C   E   DAY   TIME     I   10:18   H	ouse 1 💮 🕀 👘 🙆 🝙
¢	Go back to the previous screen
	View the Main menus
•	Choose language
1	Trio connected to internet via WiFi. Click to view network settings.
R	Trio connected to internet via LAN. Click to view network settings.
Û	View alarms
3	Go back to the main screen
	Settings icon
	Edit parameters
🕸 Settings	Function settings
	Function test

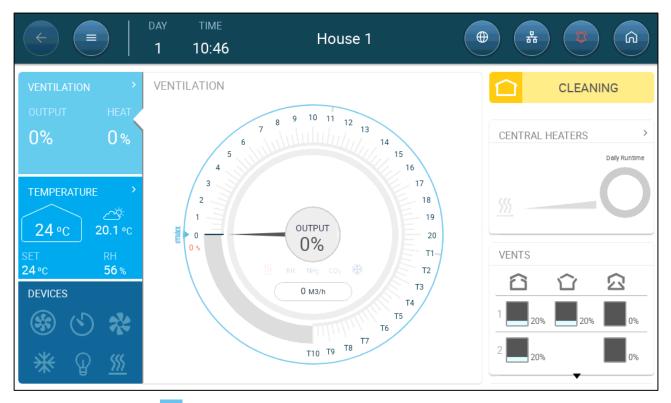
	Replace the dashboard battery with a standard 3V battery.
	Click this icon to delete data stored on that page.
Phone App	
≡ ⊗Munters ®₩	Click the circle containing the user name to edit personal preferences such as the language, units, name, and more.
Send To All	When a Trio controls two or more rooms or there are two or more houses on a farm, Send to All enables editing certain select functions in more than one room or house. Edit the setting, click Send to All, and select the required Trios. The select rooms' or houses' settings are updated. Note: Send to All does not appear on every screen.

#### 2.2 Dashboard

The Dashboard gives an overview of all Trio functions.



Version 5.0.15 displays the house mode, when defined in any mode besides Growing Mode (refer to Manual Set Up, page 14).



- Click on the > in each section to go to the relevant control page.
- Click on Ventilation, Temperature, or Devices squares to view the hot screen for those functions.

C C C C C C C C C C C C C C C C C C C	House 1	• • • •	C TIME 1 11:06	House 1	
VENTILATION         CONTPUT         HEAT           5%         0%           24.1 °C         20°C           20°C         20°C           SST         20°C           DEVICES         25.5 °C           ※         ※           ※         ※	55 % CO2 LAST 24H • Arg. • Turget 1 24.1 rc	CENTRAL HEATERS         >           Dath Purtlew	VENTILATION OUTPUT 46% 0% EARS	Cooling © Light Cooling	CENTRAL HEATERS         >           Depresentation         Depresentation           VENTS         2           1         35%         35%           2         35%         0%           2         35%         0%           PRESSURE         *         *

### 3 Basic Setup

The following section describes the initial steps to be performed after completing the physical installation.

- Defining the General Settings
- Flock Settings
- Adjusting the Bird Count

#### 3.1 Defining the General Settings

- Defining the Preferences
- Defining the Time/Date
- Defining the House Setting

#### 3.1.1 DEFINING THE PREFERENCES

1.	Go	to	System	>	General	Settings >	User	Ļ

¢	DAY TIME 1 11:08	House 1	
Gene	eral Settings→User		Ø
0	Admin		
Do	Units	Metric	
(;	PIN Code Access		Enable PIN Code >

- 2. Define the units: There are two options:
- Define all units as metric or imperial.
- Define each unit. Click Edit > Customize and define:
  - Temperature (Celsius or Fahrenheit)
  - Pressure (Pascal/Inches of Water)
  - Weight (Kilogram/Pounds)
  - Air Flow: Cubic Meter/Hour or Cubic Feet/Minute

3. Enable/disable Pin Code Access: Pin Code Access is a security measure. Anyone wanting to edit the settings must have this code.

¢	DAY         TIME           1         11:09	House 1	
Gene	ral Settings $\rightarrow$ User		CANCEL
0	Admin		
Do	PIN Code Access		Range
<b>?</b>	Enter New PIN Code		1 2 3
	Re-enter New PIN Code		4 5 6

#### 3.1.2 DEFINING THE TIME/DATE

1.	Go to System > General Setting	ıs > Time & Date 🕓		
¢	DAY         TIME           1         11:12	House 1		Â
Gene	ral Settings $ ightarrow$ Time & Date			Ø
0	Automatic Date & Time Adjustment			
Ô	Date & Time Set	Date 10/05/2023	Time	11:12
<b>(</b> •				
Ľ	Time Zone	(UTC+03:00) Istant	bul	

#### 2. Define:

- Time
  - Automatic Date & Time Adjustment: Enable this option to update date and time automatically.
  - Date and Time Set: Manually enter the date and time.
- Time Zone: Select the zone from the drop-down list.
- **CAUTION** Set the time zone even if you enable automatic date and time adjustment.

#### 3.1.3 DEFINING THE HOUSE SETTING

Go to System > House Settings. The screen enables the user to set the house dimensions. Set them according to the actual house size. These dimensions are used for calculating the wind chill factor.

	day 1	TIME 11:15	House 1	
House Settings				
House No.			1	
House Dimensions		45	12 m	

- Define:
  - House number. Each controller on a network must have a unique number.
  - Define height, width, and length of house (controller calculates total area).
    - To set the dimensions in metric or non-metric units, go to Defining the Preferences, page 11 and edit the units.

#### 3.2 Flock Settings

Flock Settings are data points used to define each flock. Define these settings at the beginning of a growth cycle. Flock settings include:

- Growth day (used in various system algorithms)
- Flock number enables tracking each flock's production
- Defining the Flock Settings Parameters
- Defining House Modes

#### 3.2.1 DEFINING THE FLOCK SETTINGS PARAMETERS

- Manual Set Up
- New Flock Wizard

#### 3.2.1.1 Manual Set Up

1. Go to Flock > Flock Settings.

Control         DAY         TIMI           Image: Control         1         11:4	House 1	
Flock Settings		l
Growth Day	1	START NEW FLOCK
Initial Number Of Birds	20,000	
Flock No.	3	
House Mode	Growing	

#### 2. Define:

- Growth day: This parameter defines the birds' age. Growth day automatically goes up by one (1) at midnight. When editing the growth day, you can increase the number; you cannot decrease the number. Trio increases the growth day at midnight. Range: 0 999
- Initial Number of Birds: Set the number of birds that are in the beginning of a flock.
- NOTE In case birds die, you can edit the number of birds. Go to Adjusting the Bird Count, page 19.

#### NOTE If you wish to display the number of female and male birds separately, go to Control Strategy > Flock and enable Separate Male/Female. Refer to Gender Separated Weighing, page 102.

←         =                   DAY           1         1	TIME 11:43	House 1	
Flock Settings			<i>ð</i> •••
Growth Day	1	1	START NEW FLOCK
Initial Number Of Birds	Fe	emale 10,000 Male 10,000	
Flock No.	3	3	
House Mode	C	Growing	

- Flock No.: Give a unique number for each flock.
- House Mode: Room mode enables or disables general functionality. When defined as Normal, all functions can be enabled. Growth day is managed as above. If you switch the room to a different mode, growth day stops advancing and only certain, specific functions are enabled. If you select a house mode other than Normal, the mode is displayed on the Dash Board.
  - Growing
  - Empty: Empty house mode is used when the whole house is empty.

- Provide ventilation according to the output set by the heat and ventilation.
- Growth day stays at zero.
- $\circ$  Stop water alarm even when the alarm function is enabled.
- Pre-Heat: Pre heat the facility before moving the birds in to the preheat temperature set-point. This mode is used 24 – 72 hours before starting a new flock. If you wish to use this mode, the Wizard option appears. Refer to the next section.
- Cleaning: Between batches the facility is cleaned by soaking.
  - Provide ventilation according to the output set by the heat and ventilation.
  - Stop growth day progress.
- Catching: Catching Mode is used when birds are being removed from the chicken house. In this mode:
  - Provide ventilation according to the level
  - Heat output should be OFF.
  - Growth day stays at zero.
  - Turn on light if enabled. The user defines the lighting intensity.
- If you define the mode as Empty, Pre-Heat, Cleaning, or Catching, define the parameters in Defining House Modes, page 18.

NOTE For information on Brooding, refer to Brood Area, page 71.

#### 3.2.1.2 New Flock Wizard

Trio provides a simple to use wizard to set up the Growing or Pre-Heat modes. Using the wizard enables defining negative growth days. When starting a new flock Trio:

- Erases historical data
- Sets the growth day to zero
- Increases the batch number by one
- Records a "New Batch" event

1. Click

START NEW FLOCK

E	DAY   <b>1</b>	TIME 11:56	Но	use 1			9 (	G
Flock Settings							CAN	
Flock Number	House Mode		Settings	Review	Done	Range		
		Adjus	t your flock number			1	2	3
	Flock nur	mber use for p	roduction data tracki	ng and analysis.		4	5	6
		Pre	vious Flock No. 3			7	8	9
						-	0	
					NEXT	En	ter	×

#### 2. Define the flock number and click Next.

<ul> <li></li> </ul>	DAY   1	TIME 11:59	House 1		
Flock Setting	js				CANCEL
Flock Number	House		Settings Review	Done	
		Se	lect house mode		
	Pre heat mode	e allows you to	o start your production using negative days		Related Pages >
			PREVIOUS	NEXT	

3. Select Growing or Pre-Heat. You must select an option to continue.

• Growing Mode

<	DAY 1	TIME 11:28	Но	use 1			<b>A</b> ) (	
Flock Setti	ings						CAN	CEL
Flock	House		(3) Settings	Review	🕥 Done	Range		
Number	Mode					1	2	3
	Growth Day		0	0		4	5	6
	Initial Number Of Initial Bird Weigh			0.042 <b>Kg</b>		7	8	9
					-	0		
				PREVIOUS	NEXT	En	ter	×

 Define the Growth Day (zero or higher), Initial Number of Birds, and Initial Bird Weigh.

• Pre-Heat Mode:

C         DAY         TIME           1         12:03	House 1			9 (	G
Flock Settings				CAN	
Flock Number Flock	Settings Review	Done	Range		
Growth Day	-2		1	2	3
Initial Number Of Birds Next Growing Stage Start At	20000 06:00		4	5	6
Initial Bird Weight	0.042 Kg		7	8	9
			-	0	
	PREVIOUS	NEXT	En	ter	×

- Define:
  - Growth Day (-7 or higher; default is -2)
  - Initial Number of Animals
  - Next Growing Stage
  - Initial Bird Weight

#### 3.2.2 DEFINING HOUSE MODES

"Flock Settings" Settings page defines basic parameters for houses when these room are NOT in Growth mode. All other modes have the same parameters.

1. Click	•••			
< <	DAY 3	TIME 16:14	House 1	
Flock Settir	ngs→Settin	gs		<u>□</u> ℓ
Empty	Pre-Heat	Cleaning	Catching	
Target Temper	rature		24 °C	
Minimum Ven	tilation		0 %	
Maximum Ver	ntilation		0 %	
Heating				
Enable Temp	perature Alarm			

2. Click the required tab and define:

- $\circ~$  Set the target temperature above which ventilation output increases. Range: -40 to +90° C; Default: +24°
- Minimum/Maximum Ventilation: Set the minimum and maximum ventilation for air exchange, according to the birds' age. If these values are the same, ventilation is constant.
- Enable Temperature Alarms: Set the temperature below/above which Trio activates an alarm. Range: -40 to +90° C; Default: Low alarm 0, High alarm +40°.
- Heating: This parameter enables heating and defining a heating temperature in each special room mode.
  - Enable the heater.
  - Define the temperature at which the heater turns on.

### NOTE A heater must be mapped. Refer to the Installation Manual. This heating takes place whether heaters are central or zoned.

#### 3.3 Adjusting the Bird Count

Edit the number of birds when removing or adding them to/from to the flock.

1. Go to Flock > Bird Management. This screen displays the bird mortality data.

<			IME 3:57	House	e 1	•	
Bird Man	agement						
Day		Dally			Total		
	Dead	Culled	Moved	Total Mortality	Mortality %	Bird Count	(+ ADD MORTALITY
<b>3</b> 19/07/2023	17	4	10	21	0.4 %	4,969	MOVED BIRDS
<b>0</b> 16/07/2023	0	0	0	0	0 %	5,000	
							Related Pages >
							Q.

- Dead: Number of birds found dead.
- Culled: Number of injured or sick birds removed.
- Moved: Number of birds moved daily. This refers to birds that were moved for reasons other than death. This number is not factored into the morality percentage rate.
- Total Mortality: Cumulative mortality.
- Mortality %: Total mortality divided by the initial number of birds.
- Bird Count: Current bird count. Trio calculates this number based on the above factors.

NOTE If you wish to display the number of female and male birds separately, go to Control Strategy > Flock and enable Separate Male/Female. Refer to Gender Separated Weighing, page 102.

(<)		day 1	TIME 12:08		House 1		•	# <b>2</b>
Bird Ma	anageme	ent						
Day	F	emale Toda	у	F	emale Total		M	
	Dead	Culled	Moved	Total Mortality	Mortality %	Bird Count	Dead	(+ ADD MORTALITY
<b>1</b> 10/05/2023	9	4	0	13	0.1 %	9,987	6	MOVED BIRDS

- 2. To adjust the number of birds:
  - Click Add Mortality and edit the number of birds that died or were culled.

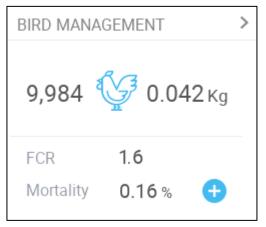
 Click Moved Birds to enter the number of live birds removed from the house. This number is used when calculating the total number of birds, but not the mortality.

C   Image: Constraint of the second	тіме 13:55	House 1	
Bird Management			
Vortality Mortality			
0	0	Days	3

Click the graph symbol to view the data in a chart form.

The Dashboard summarizes this screen's data showing:

- the current total number of birds.
- the FCR (feed conversion ratio (the amount of feed delivered converted to meat. The lower the number, the better)).
- the mortality rate.



### **4** Temperature Settings

- What is the Temperature Curve
- Configuring the Temperature Curve
- Emergency Temperature Control

#### 4.1 What is the Temperature Curve

As animals grow, the required air temperature changes. Trio enables setting up a temperature chart in which you set the target temperatures for (up to) 10 days in the growth cycle. **Target temperature** is the ideal temperature for birds on that growth day. After defining the target temperatures and growth days, Trio creates a curve in which the target temperature automatically, gradually adjusts itself. As the growth days increase, the target temperature gradually decreases to the next setting.

For example, if on day 1 the target temperature is 95° F and on day 5 the target temperature is 86° F, Trio adjusts the target temperature on days 2 to 4 so that it approaches the day 5 setting.

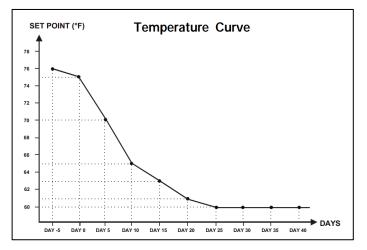


Figure 1: Temperature Curve Example

In addition the Temperature Curve has secondary functions:

- Defines when heating begins in cases where the actual temperature drops below the target temperature (Heat).
- Defines when heating turns off.
- Defines when an alarm is sent when temperatures are too low (Low Alarm)
- Defines when an alarm is sent when temperatures are too high (High Alarm)

#### 4.2 Configuring the Temperature Curve

- Defining the Temperature Curve
- Defining Temperature Curve Settings

#### 4.2.1 DEFINING THE TEMPERATURE CURVE PARAMETERS

#### 1. Go to Climate > Temperature Curve.

<ul><li></li></ul>		DAY TIME 1 12:14	Ļ	House 1	•	a 🙆 a
Temper	ature Curve	e				<i>0</i>
Day	Target	Heat	Cool	Low T <sup>o</sup> Alarm	High T <sup>o</sup> Alarm	Current Target 20.6 °C
0	20 °C	18.9 °C	25.5 °C	19 °C	25.5 °C	
5	22 °C	19 °C	26 °C	21 °C	26 °C	
10	24 °C	20 °C	27 °C	21 °C	26 °C	

- 2. Configure up to 10 points in the curve.
- 3. Define:
  - Day: Define the growth day at which each temperature spec applies. Each day must have a unique number. Range: 0 – 999.
  - $\circ~$  Target: Target temperature is the required temperature for the bird house. All ventilation calculations are based on this specification. Range -40° to +90° C/-40° to +194° F.
  - Heat: This parameter is the set point at which the heaters are activated.
  - Cool: This parameter is the set point at which cooling devices are activated.
     When the target temperature changes, this number changes accordingly.
     Range: Target temperature to +90° C.

NOTE Heat and Cool appear if a heater and cooler are defined in Devices and Sensors.

- Tunnel: This parameter is the set point at which tunnel ventilation begins.
   When the target temperature changes, this number changes accordingly.
   Range: Target temperature to +90° C/194° F.
- NOTE Zone Heat and Cool only appear if relays are defined as Zone Heaters or Cooler (refer to the Installation Manual). Tunnel appears if Tunnel Ventilation is enabled in Ventilation Settings (page 52).
  - Low/High Temperature Alarm: These parameters are **differentials** from the target temperature at which Trio sends an alarm. Range:
    - Low Temp Alarm: -40°- Target
    - High Temp Alarm: Target 90°C/194° F

4. Click to view the curve history.

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#### 4.2.2 DEFINING TEMPERATURE CURVE SETTINGS

C         DAY         TIME           6         11:30	House 1	
Temperature Curve $\rightarrow$ Settings		III 🧪
Target Offset	0.0 °C	
Temperature Sensor Alarm		
Sensor Low T° Below Alarm (diff)	0.0 °C	
Sensor High T° Above Alarm (diff)	0.0 °C	
High Temperature Alarm		
Outside Temperature Compensation	0.0 °C	
Absolute High Temperature	35.0 °C	



#### 2. Define:

- Target Offset: Adjusts all temperature curves by this amount. You can use this to temporarily adjust all temperatures up or down for special circumstances. The offset applies to all table parameters.
- Sensor Low T° Below Alarm: Set value below which the "Low temperature sensor" alarm is activated. This is a differential. Range 0.0° - 10.0°
- Sensor High T° Above Alarm Diff: Set value above which the "High temperature sensor" alarm is activated. This is a differential. Range 0.0° -10.0°
- High Temperature Alarm. Enable if required.
  - Outside Temperature Compensation: High temperature set point = measured outside temperature + "outside temperature compensation". Range [0.0° - 10.0°]
  - Absolute High Temperature: Set the critical temperature (maximum allowable).

#### 4.3 Emergency Temperature Control

In the event that Trio fails to receive a signal from the temperature sensor for an extended period of time, an alarm is triggered. Between the time that Trio stops receiving a signal and when an alarm is triggered, ventilation remains at the current level. When an alarm is triggered:

- If there is an outside temperature sensor,
  - ventilation is adjusted.
  - Ventilation levels will not fall lower than the Minimum Ventilation

- If there is no outside temperature sensor
  - maintain the last known positive output (before the failure)
  - turn off negative output
  - Cooling and air quality treatment cease

#### 4.4 Temperature Humidity Index

As an option, Trio Version 6.07 can operate the ventilation according to a temperaturehumidity index (THI), a formula that combines the temperature and humidity levels. This formula measures heat stress and is an industry standard that can be used to provide ventilation efficiently. Based on this formula, Trio recalculates the target and heat temperatures defined in the Temperature Curve screen. Ventilation is then based on the calculated values. Please note:

- The calculated target temperature can be higher or lower than the standard target temperature.
- When this option is used:
  - the Humidity Treatment continues to function.
  - the temperature curve offset is disabled.
- THI does not affect the Tunnel Temperature.
- THI does not affect CO2 or Ammonia treatments.
- THI temperatures only operate when the controller provides minimum ventilation o (meaning, not in Tunnel Mode).

#### To set the THI:

- Install a humidity sensor.
  - 1. Go to System > Control Strategy > Climate 🐰 .

¢	DAY TIME 1 13:40	House 1	
Con	trol Strategy $\rightarrow$ Climate		/ ·
Ċ	Heating		
<b>&amp;</b>	Heating Method Heater Cycle	Central	
	Temperature Target temperature adjusted By THI		

- 2. Enable the THI function.
- 3. Go Climate > Temperature Curve > Settings.

C         DAY         TIME           1         13:54	House 1	
Temperature Curve $\rightarrow$ Settings		III 🧪
Sensor High T <sup>o</sup> Above Alarm (diff)	0.0 °C	
High Temperature Alarm		
Enable Compensation		
тні		
Humidity Rest Point (THI = 0)	65 %	
Target Offset Per 10% RH	0.4 °C	
Maximum Offset Below Target	3.0 °C	
Maximum Offset Above Target	1.0 °C	

#### 4. Define:

- Humidity Rest Point: Define the level of humidity at which THI has no effect. Range: 55-75%.
- $\circ~$  Target offset per 10% RH: Define the change to the target temperature for each 10% difference from the Humidity Rest Point. Range: 0 5° C
- $\circ~$  Maximum offset below target: Sets the maximum change below the target temperature. Range: 0 5° C. Default 3
- $\circ~$  Maximum offset above target: Sets the maximum change below the target temperature. Range: 0 5° C. Default 1

## **5** Introduction to Ventilation

Defining Munters' Trio ventilation consists of three elements:

- <u>Defining the Minimum and Maximum Ventilation</u>: Defining the minimum and maximum ventilation defines how much air is required for any given growth day. Based on these requirements, Trio determines which fans run.
- <u>Defining the Fans/Ventilation Scheme</u>: Defining the fans/ventilation determines how much air the fans provide and which fans provide the air.
- In addition, Trio controls the inlets and tunnel doors. There are two ways to control the inlets and tunnel doors:
  - Static pressure: Based on the difference in the interior and exterior air pressures, Trio continually calculates the inlets'/doors' opening positions. When inlets/doors change to another level, they do so before the fans increase/decrease to that level. Note that Trio uses the positions assigned to the inlets/tunnel doors levels as the minimum position.
  - Position control: The user can define the opening positions of the inlets, outlets, and tunnel doors by level. Note that when inlets/doors change to another level, they do so before the fans increase/decrease to that level.
- Inlet control is fully explained in Inlet and Curtain Ventilation, page 46.

#### 5.1 Defining the Minimum and Maximum Ventilation

In setting up the Climate > Min/Max Ventilation screen, the user defines the lower and upper ventilation limits during the growth cycle: the minimum and maximum amount of air exchange allowed for each growth day.

- When minimum ventilation is operating, the ventilation works to ensure that there is sufficient clean air while keeping the air temperature close to the target temperature.
- The maximum limit ensures that the birds/animals do not receive too much air during any particular growth stage.
- If the temperature is above the target temperature by a sufficient amount, the ventilation level increases. If the increase in ventilation does not reduce the temperature, ventilation increases until it reaches the maximum amount defined for that growth day.
- If the temperature decreases to a user-defined point, heaters can turn on. At this temperature, ventilation will be at the minimum level.

Options:

- Day curve only.
- Dynamic Ventilation: This option enables increasing or decreasing the minimum/maximum ventilation based on the outside temperature.

- Dynamic minimum: The controller adjusts the minimum between the cold and warm set points according to a user-defined differential from the target temperature.
- Dynamic maximum: The controller adjusts the maximum between the maximum cold and max warm set points according to a user-defined differential from the target temperature.

For more information, refer to Defining Dynamic Ventilation, page 32.

- Ventilation by Weight: The user defines the amount of air to be supplied to the birds, based on their cumulative weight. For more information, refer to Ventilation by Weight, page 34.
- Curve: Trio calculates a curve between growth days; the increase between days is steady. If a curve is not enabled, ventilation increases at the next defined growth day. For more information, refer to Adding a Curve, page 35.

#### 5.2 Defining the Fans/Ventilation Scheme

Trio enables defining the volume of air supplied using three different methods:

- Basic (required)
- Extra (option)
- Tunnel (option)

#### 5.2.1 BASIC VENTILATION

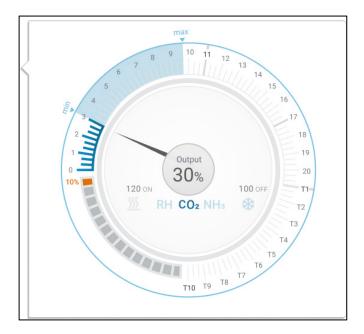
Basic Ventilation provides extremely precise levels of ventilation. There are up to 10 levels of ventilation (the user can define less than 10 if desired). Each level represents a 10% increase in ventilation, with Trio precisely adjusting the fan speeds and combinations to ensure that exactly the right amount of air is being provided. At each level, the user defines what combination of fans provide the required level of ventilation. Before going to the next level, fans will provide the maximum amount of air possible at that level.

Depending on the type of fans installed, Basic Ventilation supports on-off fans, variable fans, and efficiency fans. In addition, fans can run in a cycle (option).

If the Basic Ventilation runs at 100% (the highest amount of air defined) and the temperature continues to rise, Trio switches to Extra or Tunnel Ventilation (if enabled).

In the illustration below, Basic Ventilation is running at 30% (the defined minimum). Maximum ventilation is set to 95%. In addition, the ventilation is running at the minimum and the temperature is low, heating is running at 10%.

• Refer to Defining Basic Ventilation, page 31 for more details.

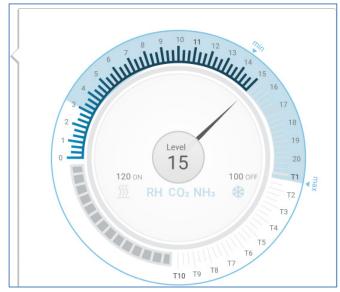


#### 5.2.2 EXTRA VENTILATION

If enabled, Extra Ventilation acts as a transitional phase. Extra Ventilation operates in situations where:

- Basic Ventilation does not provide enough air to lower the temperature to the Target Temperature
- The temperature is still below the Tunnel Set Point.
- Trio only enters Extra Ventilation if the temperature is 0.5° above the Target Temperature (this is the minimum; you can set the differential to be higher).
- You can set a differential for each level to ensure that ventilation increases only when required.
- Extra Ventilation supports up to 10 levels. As in Basic Ventilation, you define the fans to be used in each level. However, there is no curve between levels.

In the example below, Extra Ventilation is running at Level 15. The minimum for this growth day is Level **3 (30%)** and the maximum is Level **T1 (first tunnel level)**.



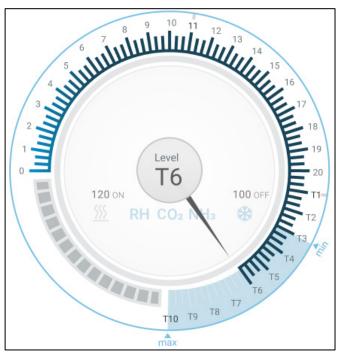
• Refer to Extra Ventilation, page 50 for more details.

#### 5.2.3 TUNNEL VENTILATION

If enabled, once the temperature reaches the Tunnel Set Point, Trio turns on the tunnel fans and opens the tunnel doors. As in Basic Ventilation, you define the fans to be used in each level. However, there is no curve between levels.

• Even if Extra Ventilation is enabled, Trio will go straight to tunnel mode if the temperature is above the Tunnel Set Point (skipping over Extra Ventilation).

• You can set a differential for each level to ensure that ventilation increases only when required.



In this example, tunnel fans are at level T6.

- Refer to Tunnel Ventilation, page 52 for more details.
- Refer to Defining the Wind Chill Factor, page 57 for details on factoring in the wind chill factor in tunnel mode.

## 6 Minimum and Maximum Ventilation

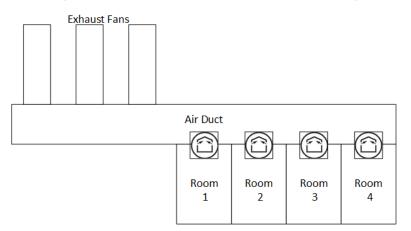
The following sections detail how to configure the minimum and maximum ventilation levels by growth day. As the temperature rises above the target temperature, Trio gradually increases ventilation level using a combination of increased fan speeds, cycle times, opening the inlets and more.

- Building Structure Summary
- Defining Basic Ventilation

#### 6.1 Building Structure Summary

In a typical setup, flocks are housed in a building in which all rooms are connected to one central ventilation system. Each room has an inlet which controls the amount of air entering. Centralized fans push air in via the inlet.

Outside air is pushed into the attic; the controller maintains the required pressure in the air duct. By adjusting the air inlet, each room independently controls the amount of air entering. As temperature rises, the inlets' opening increases.



#### 6.2 Defining Basic Ventilation

1. Go to System > Control Strategy > Ventilation

¢	DAY TIME 1 12:26	House 1	
Con	trol Strategy $\rightarrow$ Ventilation		P
ΰ	Minimum / Maximum Ventilation		
\$\$fs	Curve Status Min Ventilation by Weight		
蠢	Dynamic Minimum Ventilation		
ġ	Dynamic Maximum Ventilation		

2. Verify that Dynamic Minimum/Maximum and Min Ventilation are disabled.

#### 3. Go to Climate > Min/Max Ventilation.

		House 1	
Min. Max. Ventilatio	on		P
Day	Minimum	Maxi	dmum
1	5 %	55	5 %
10	15 %	100	00 %

4. Click

5. Define:

- Day: Set the growth day for the required min/max set points. Each day must have a unique number. Add up to ten lines.
- Min/Max Level: Define the minimum and maximum ventilation levels. Trio will automatically adjust the ventilation as the temperature changes.

**Extra/Tunnel Minimum Ventilation**: As option when additional minimum ventilation is required in hot climates, Extra and Tunnel Ventilation can provide minimum ventilation.

6. In System > Control Strategy > Ventilation, enable Extra Ventilation and/or Tunnel (refer to Defining Extra Ventilation, page 51).

7. Go to Climate > Min. Max. Ventilation.

8. Place the cursor in Min Level or Max Level. The Basic/Extra/Tunnel icons appear.

÷	DAY	тіме 12:34 Но	use 1	<b>a</b>
Min. M	ax. Ventilation			CANCEL SAVE
	Day	Minimum	Maximum	
	1	5 %	55 %	Basic Extra Tunnel
0	10	15 %	100 %	Range 5 - 100

- 9. Click the required ventilation icon.
- 10. Define the ventilation as required.
- Options:
  - Defining Dynamic Ventilation
  - Ventilation by Weight
  - Adding a Curve

#### 6.2.1 DEFINING DYNAMIC VENTILATION

Dynamic Ventilation means that at extreme temperatures (which the user defines), ventilation can be increased or decreased.

- Dynamic Minimum: The user defines the cold and warm temperatures at which the minimum ventilation takes places. In addition, the user defines the ventilation percentages. To ensure air quality, install air quality sensors (CO2, Ammonia, Humidity). These sensors will increase ventilation when necessary.
- Dynamic Maximum: The user defines the cold and warm temperatures at which the maximum ventilation takes places. outside temp. In addition, the user defines the ventilation percentages (for cold temperatures) and the ventilation level (for warm temperatures).

	,	5	
¢	DAY TIME 1 12:37	House 1	
Con	trol Strategy $\rightarrow$ Ventilation		P
¢	Minimum / Maximum Ventilation		
8 <b>5</b> 8	Curve Status		
癞	Min Ventilation by Weight Dynamic Minimum Ventilation		
	Dynamic Maximum Ventilation		

1. Go to System > Control Strategy > Ventilation

- 2. Under Minimum / Maximum Ventilation, enable
  - Dynamic Minimum Ventilation or
  - Dynamic Maximum Ventilation or
  - Both. In this example both are enabled.

#### 3. Go to Climate > Min/Max Ventilation > Settings.

C         DAY         TIME           1         12:39	House 1	
Min. Max. Ventilation $\rightarrow$ Settings		
Dynamic Minimum		
Cold Outside Temperature	0 °C	
Warm Outside Temperature	10 ºC	
Dynamic Maximum		
Cold Outside Temperature	0 °C	
Warm Outside Temperature	10 °C	

#### 4. Define:

- Dynamic Minimum Cold/Warm Outside Temperature: Define the cold and warm outside temperature points.
- Dynamic Maximum Cold/Warm Temperature: Define the cold and warm outside temperature points .
- 5. Go to Climate > Min/Max Ventilation.

< =		ме : <b>42</b>	House 1		# <b>6</b> A
Min. Max. Ve	entilation				<i>0</i> •••
Day	Minir	num	Maxin	num	
	Cold	Warm	Cold	Warm	
1	0 %	0 %	100 %	100 %	
10	10 %	10 %	100 %	100 %	

#### 6. Define:

- Cold Minimum.: When the outside temperature reaches the Dynamic Minimum Cold Outside Temperature, Minimum Ventilation runs at this percentage.
- Warm Minimum : When the outside temperature reaches the Dynamic Minimum Warm Outside Temperature, Minimum Ventilation runs at this percentage.
- Cold Maximum: When the outside temperature reaches the Dynamic Maximum Cold Outside Temperature, Maximum Ventilation runs at this percentage.
- Warm Max. Level: When the outside temperature reaches the Dynamic Maximum Warm Outside Temperature, Maximum Ventilation runs at this Extra Ventilation level.

**CAUTION** When employing Dynamic Minimum, it is important to install air quality sensors to ensure that there is sufficient minimum air. If the air quality decreases, these sensors increase the air flow.

#### 6.2.2 VENTILATION BY WEIGHT

- How Does Ventilation by Weight Work
- Defining the Ventilation By Weight Parameters

#### 6.2.2.1 How Does Ventilation by Weight Work

Ventilation by Weight provides air based on the number of birds in the house, their projected weight, and the outside temperature. After calculating how much air is required based on these factors, Trio determines the required ventilation level to supply the air. Anytime that one of the factors changes, Trio recalculates the ventilation (to prevent changing the ventilation too frequently any change must be larger than a user-defined amount).

- When using cycle fans, each level has minimum and maximum on times, which determine the minimum and maximum CFM. If the ventilation doesn't provide enough air for the birds (based on their numbers and weight) Trio sends an alarm. You will need to redefine the minimum level.
- When using variable speed fans, the defined percentages determine the minimum and maximum CFM. However, if a variable fan is set to run in a cycle, the cycle time determines the fan operation, not the user-defined fan speed.

#### 6.2.2.2 Defining the Ventilation By Weight Parameters

#### 1. Go to System > Control Strategy > Ventilation

÷	DAY TIME 1 12:49	House 1	
Cor	trol Strategy $\rightarrow$ Ventilation		
\$	Minimum / Maximum Ventilation		
<i>8</i> 58	Curve Status		
ŧ	Min Ventilation by Weight Dynamic Minimum Ventilation Dynamic Maximum Ventilation		
2			

2. Under Minimum / Maximum Ventilation, enable Min Ventilation By Weight.

3. Go to Climate > Min/Max Ventilation.

<ul><li></li></ul>	DAY <b>1</b>	TIME 12:51	Hous	se 1	•	r (* )	)
Min. Max. Ventila	ation						8
Day		Min. Air/Wei	ght	Maximum			
1		0.22 M3/h/	Kg	55 %			
10		0.1 M3/h/k	ζg	100 %			

4. Click

- 5. Define:
  - Min Air Weight: The amount of air per bird's weight to be supplied.
  - $\circ$   $\,$  Max: The maximum ventilation level by growth day.

NOTE If you enabled Dynamic Ventilation, click Settings and define the parameters. Refer to Defining Dynamic Ventilation, page 32.

#### 6.2.3 ADDING A CURVE

The following section shows how to configure your fans to increase in a curve between the days defined in the Min Max Ventilation Screen.

1. Go to System > Control Strategy > Ventilation 🤷

¢	DAY TIME 1 12:53	House 1	
Con	trol Strategy $ ightarrow$ Ventilation		
¢	Minimum / Maximum Ventilation		
\$\$fs	Curve Status		
矗	Min Ventilation by Weight Dynamic Minimum Ventilation		
	Dynamic Maximum Ventilation		

2. Enable Curve Status. Ventilation now increases in a curve.

# 7 Levels of Ventilation

- Configuring the Basic Ventilation Settings
- Basic Ventilation
- Extra Ventilation
- Tunnel Ventilation
- Calibrating the Inlet/Tunnel Door
- Stir Fan

#### 7.1 Configuring the Basic Ventilation Settings

Map at least one fan and one inlet before beginning.

1. Go to Climate > Ventilation and click

$\begin{array}{c c} \leftarrow & \blacksquare &   & DAY & TIME \\ \hline & & 1 & 13:00 & House 1 \\ \end{array}$	
Ventilation $\rightarrow$ Settings	
Efficiency Maximum Speed (Green Fan) 70 %	
Basic	
Ventilation Tuning Normal (Recommended)	
Total Cycle Time (sec.) 300	
Min Cycle OFF Time (sec.) 60	

 $\bullet \bullet \bullet$ 

#### 2. Define:

- Efficiency Maximum: Refer to Fans (Efficiency Fan)
- Ventilation Tuning: This parameter determines how aggressively the Trio responds to differences between the measured temperature and the target temperature.

#### CAUTION

- **N** Munters recommends leaving this parameter at Normal.
  - Min Cycle Off Time (sec.): Refer to Minimum Ventilation Cycle, page 40.
  - Total Cycle Time (sec.): Total time in ventilation cycle.

## 7.2 Basic Ventilation

Basic Level Ventilation defines the amount of air to be supplied at each level of minimum ventilation level. As the temperature increases, minimum ventilation increases the amount of air supplied to maintain the temperature as close to the target temperature as possible

- Fans controlled by relays are on/off. When they are on, they run at maximum speed. Variable fans' speed can be controlled, according to needs.
- As you configure the levels, make sure that ventilation increases as the levels increase. Trio displays each levels fan output. When using on/off fans (fans controlled by relays) increasing the number of fans increases the ventilation. When using analog fans, the user defines the fans' maximum output; this output must be taken into account along with the number of fans.
- Defining Basic Ventilation
- Fan Options
- Inlet and Curtain Ventilation

#### 7.2.1 DEFINING BASIC VENTILATION

In this configuration, Trio raises the minimum ventilation from 10% at Level One to 100% at Level 10.

- In Devices and Sensors map relays and analog output ports to fans, inlets, and stir fans as required. Only mapped devices show up in the following screens.
  - 1. Go to Climate > Ventilation.

Image: Contract of the second secon	TIME House	• 1	
Ventilation			🎤
		Fans	
Level	1	2	3
0			
1 0			
2 0			
3 °			
4			
5 °			

NOTE At this point, fans do not appear.



3. Click a relay-controlled fan that you want to activate. 1) A box appears around the fan. 2) A fan appears in the upper right.



4. Click the fan in the upper right. Both fans turn blue.

←         =                   DAY           1         1	TIME 14:31	House 1	•		<b>6</b>
Ventilation				CANCEL	SAVE
Level		Fans			
M3/h	1	2	3		
0					
1	8		(A) (A) (A) (A)	Range	0 - 0
2			(13) (15) (15)	1	2 3
3	$\begin{pmatrix} a, q, a \\ \sigma_{K} \end{pmatrix}$			4	5 6
4		R	(A) (A) (A) (A) (A) (A) (A) (A) (A) (A)	7	8 9

5. Define fans as required.

E         DAY         TIM           1         14:3		•	r 🕑 â
Ventilation			<i>0</i> •••
Level M3/h		Fans	
	11	2	3
$\overset{0}{\underset{_{5,000}}{\circ}} \rightarrow$			
1 5,000	<b>&amp;</b>		
2 5,000			
3 5,000			
4 0	€3	⊗	
5 °			
6 0			

In this example Fan 1 operates according to the levels determined by the temperature and day, beginning at Level 1. The fan will supply up to 10% of the possible ventilation. At Level 4, Fan 2 also begins to operate, supplying up to 40% of the possible ventilation.

Each level shows the maximum possible ventilation capacity. In this example, each fan has a capacity of 5000 M3/h. At Level 1 this means that the maximum is 5000 M3/h and at Level 4 10,000 M3/h.

## 7.2.2 FAN OPTIONS

- Minimum Ventilation Cycle: Fans run in an on/off cycle with user-defined times.
- Analog Fans: Fan speed changes as ventilation requirements change.
- <u>Efficiency fan</u>: Fan runs at a maximum speed percentage defined by the user.
- Fan Rotation: Different fans running in Minimum Ventilation Cycle can be designated to run in rotation.

## 7.2.2.1 Minimum Ventilation Cycle

1. Go to Go to Climate > Ventilation > Settings.

C         E         DAY         TIME           1         13:00         13:00         13:00	House 1	
Ventilation $\rightarrow$ Settings		
Efficiency Maximum Speed (Green Fan)	70 %	
Basic		
Ventilation Tuning	Normal (Recommended)	
Total Cycle Time (sec.)	300	
Min Cycle OFF Time (sec.)	60	

#### 2. Define:

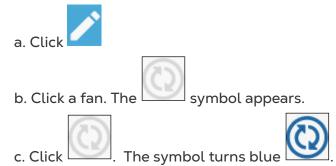
- Total Cycle Time (sec): Define the minimum ventilation cycle time. Range: 60
   999 seconds.
- Min Cycle Off Time (sec.): When using cycle time, Trio automatically adjusts the ON time set in the main screen. This parameter defines the minimum cycle off time. Range: 0 – 600 seconds.
- 3. Go to System > Control Strategy > Ventilation 🛞

¢	DAY TIME 1 14:47	House 1	•	
Con	trol Strategy $\rightarrow$ Ventilation			
\$	Dynamic Maximum ventilation			
\$ <u>%</u>	Ventilation			
蠢	Extra Ventilation Tunnel Ventilation			
<b>X</b>	Enable Fan Cycle Fan Rotation	✓ Basic	OExtra	OTunnel
<b>B</b>	Inlet Operation Mode Tunnel Operation Mode	By Level By Level		
ŀ@				

- 4. Enable Fan Cycle (Basic).
- 5. Go to Climate > Ventilation. The (Fan) On time appears on the screen.

<          =                   DAY           1         1	TIME 14:49	House 1		
Ventilation				<i>1</i>
Level M3/h	On (sec.)		Fans	
1915/11		1	2	3
$0 \\ {}_{5,000} \rightarrow$	0			
1 5,000	0	⊗		
2 5.000	0			
3 5,000	0			
4 0	0	⊗	⊗	

6. To run a fan in cycles:



d. Under On (sec), enter the cycle ON time (Go to the Settings to define the Off time).

←         =                   DAY           1         1	TIME 14:50	House 1		
Ventilation				<i>0</i>
Level	On (sec.)		Fans	
M3/h		1	2	3
${\mathop{\scriptstyle 0}\limits_{{}^{5,000}}} \rightarrow$	0			
<b>1</b> 5,000	0	₿		
2 5,000	0			
3 5,000	0			
4 0	100	Q	⊗	

In this example, at Level 4 Fan 1 runs in cycles (100 seconds on) and Fan 2 runs continuously. The maximum ventilation capacity reflects the change caused by running the fan in a cycle.

## 7.2.2.2 Analog Fans

1. Click an analog output-controlled fan. 1) A box appears around the fan. 2) A fan appears in the upper right.

Image: Contract of the second secon	тіме 14:55	House 1	•		26	G
Ventilation				CANCEL		SAVE
Level		Fans				
M3/h	1	2	3			⊗
0						
1			(AND )	Range	2	0 - 100 <b>3</b>
2	(ALC)			4	5	6
3			(A) (A) (A) (A) (A) (A) (A) (A) (A) (A)	7	8	9
4	(a) (b) (b)				0	

- 2. Click on the fan and the Analog Cycle icons.
- 3. Enter the fan's output.

C         E         DAY         TIMI           1         14:5		1	
Ventilation			<i>ð</i>
Level M3/h	1	Fans 2	3
$0 \\ {}^{o}_{2240} \rightarrow$			
$1$ $2400$ $3200$ $\rightarrow$	<b>8</b> 35 %		
$2 \atop {3,280 \atop 4,040} \rightarrow$			
$3$ $4,120$ $4,920$ $\rightarrow$			
4 3.600 4.560 →	<b>8</b> 20 %	<b>60</b> 20 %	

At Level 1 (10% output of the total fan capacity), Fan 1 runs at 35% speed. At Level 4 (40% of the total output), the speed drops to 20% but Fan 2 turns on as well.

## 7.2.2.3 Fans (Efficiency Fan)

1. Click an analog output-controlled fan. 1) A box appears around the fan. 2) A fan appears in the upper right.

+         =                   DAY           1         1         1	TIME 15:03	House 1	()	*		Â
Ventilation				CANCEL		SAVE
Level		Fans				
M3/h	1	2	3			
0						
1	35		(TA) (TA)	Range	2	0 - 100 <b>3</b>
2			(All all all all all all all all all all	4	5	6
3			(A) A)	7	8	9
4	20	20		-	0	

2. Click the fan in the upper right. Both fans turn blue. A percentage appears under the fan.



 $\square$ . This icon and the fan icon turn green.

<         =                   DAY           1         1         1	TIME 15:05	House 1		<b>#</b>		G
Ventilation				CANCEL		SAVE
Level		Fans				
M3/h	1	2	3			
0		(All all all all all all all all all all	( A A A A A A A A A A A A A A A A A A A			
1	35		(A) (A) (A) (A) (A) (A) (A) (A) (A) (A)	Range	2	0 - 100 <b>3</b>
2			(and a (and a) (and a)	4	5	6
3				7	8	9
4	20	20	45	-	0	

4. In the percentage, enter the fan's minimum speed (in percentage).

5. Go to Settings.

C         DAY         TIME           1         15:06	House 1	
Ventilation $\rightarrow$ Settings		□ 0
Efficiency Maximum Speed (Green Fan)	60 %	
Basic		
Ventilation Tuning	Normal (Recommended)	
Total Cycle Time (sec.)	300	
Min Cycle OFF Time (sec.)	60	

6. In Efficiency Maximum Speed, enter the fan's maximum speed (in percentage).

E         DAY         TIME           1         15:2	Ηομερ 1	•	f (2)
Ventilation			<i>?</i>
Level		Fans	
M3/h	1	2	3
$0 \\ {}_{2,240} \rightarrow$			
1 ₂.400 ₃.200 →	35 %		
$2 \atop {}^{3,280}_{4,040}  ightarrow$			
$3$ $4,120$ $4,920$ $\rightarrow$			
$4 \atop {}_{7,440} \rightarrow$	<b>8</b> 20 %	<b>8</b> 20 %	<b>⊗</b> 45 %

7. In this example Fan 1 and Fan 2 are standard analog fans, and Fan 3 is an efficiency fan whose minimum speed is 45% and maximum speed is 60% of the fan's possible speed. The ventilation capacity reflects the efficiency fan's capacity.

## 7.2.2.4 Fan Rotation

Using the same fan or a limited number of fans exclusively can lead to mechanical wear and tear, for example to the drive belt. To minimize this damage, Trio enables "rotating" between fans. The rotation function switches between cycle fans in the same stage.

To enable fan rotation:

1. Go to System > Control Strategy > Ventilation.

¢	DAY TIME 1 15:22	House 1	•	#	Â
Con	trol Strategy $\rightarrow$ Ventilation			CANCEL	SAVE
\$	Curve Status Min Ventilation by Weight				
\$ <b>%</b>	Dynamic Minimum Ventilation Dynamic Maximum Ventilation			Range	
ŧ				1 2	3
<b>2</b>	Ventilation			4 5	6
Ŀ	Extra Ventilation Tunnel Ventilation			7 8	9
6	Enable Fan Cycle Fan Rotation	⊘Basic OExtra	OTunnel	- 0	•

2. Enable Fan Cycle and Fan Rotation (Fan Rotation does not appear unless Fan Cycle is enabled.)

3. Go to Climate > Ventilation.

←         =                   DAY           1         1	тіме 15:33	House 1		
Ventilation				<i>?</i> •••
Level M3/h	On (sec.)	1	Fans 2	3
0 10,000	100	8	€	3
<b>1</b> 10,000	0			
2 15,000	120	⊗	⊗	&

- 4. After enabling fans, click on any fan that you want to rotate.
- 5. Click the icon. Repeat for any required fans.

appears.

←         =                   DAY           1         1	тіме 15:34	House 1	⊕ #	
Ventilation				<i>P</i> •••
Level M3/h	On (sec.)	1	Fans 2	3
0 1,666 2,716 →	100	٩	Ø	
1 2,833 3,883 →	0			
$2 \over 7,000 \over 7,216}  ightarrow$	120	٩	Ø	⊗

In the above example, at level 0 Fan 1 rotates with Fan 2. At level 2, Fans 1 and 2 rotate while Fan 3 remains constant.

### 7.2.3 INLET AND CURTAIN VENTILATION

In Basic Ventilation, Trio enables control over the inlets using one of two methods:

- Level Control
- Static Pressure Control

NOTE Outlet control is by level only.

To select the inlet control method:

1. Go to System > Control Strategy > Ventilation 🛞

÷	) DAY TIME 1 15:36	House 1	
Con	trol Strategy $\rightarrow$ Ventilation		CANCEL
¢	Dynamic Minimum Ventilation Dynamic Maximum Ventilation		
\$\$s	Ventilation		Range
*	Extra Ventilation		1 2 3
2	Tunnel Ventilation Enable Fan Cycle	OBasic OExtra OTunnel	4 5 6
Ŀ	Inlet Operation Mode	By Level 🔻	7 8 9
8	Tunnel Operation Mode	By Level By Pressure	- 0 .

2. Under Inlet Operation Mode, select Level or Pressure.

## 7.2.3.1 Level Control

1. Go to Climate > Ventilation.

	House:	1	
Ventilation			0 <b></b>
Level	In	et	Outlet
M3/h	11	2	1
0 0			
1 °			
2			
3			
4 0			

2. Click

<          =                   DAY             =                   1	TIME 15:42	House 1	()	*	26	
Ventilation				CANCEL		SAVE
Level M3/h	Inle 1	et 2	Outlet 1			
0	15			Range		0 - 100
1				1	2	3
2				4	5	6
3				7	8	9
4		Â		_	0	

3. Click on a required inlet/outlet and enable it by clicking on the fan symbol that appears.

4. Define the opening level.

5. Repeat for every required fan at each level.

NOTE Munters recommends configuring the inlets for every ventilation level.

NOTE Inlets open before the fans being to operate, preventing excess pressure.

C         E         DAY         TIM           1         15:4	House 1	•	# 🙆 A
Ventilation			<i>o</i>
Level M3/h	Inlet	2	Outlet
0,	15 %	-	
1 0	20 %		
2 0	10 %	<b>1</b> 0 %	5 %

## 7.2.3.2 Static Pressure Control

When set to pressure control, the static pressure (the difference between the interior and exterior air pressures) controls the inlets opening and closing (the opening position is determined in the Inlet & Curtain Levels screen). Maintaining the proper pressure enables air to enter the rooms at the right speed and direction and ensures efficient air exchange. Note that the Trio adjusts the inlets' opening only if one or more fan is operating.

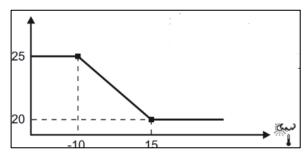
Set the required pressure, according to the air flow specification. The greater the difference between the exterior and interior pressures, the greater the air flow.

- Static Pressure in Minimum Ventilation or Extra Ventilation
- Static Pressure Main Screen
- Static Pressure Settings Screen
- High Static Pressure Alarm State

#### 7.2.3.2.1 Static Pressure in Minimum Ventilation or Extra Ventilation

In minimum/extra ventilation the target pressure is adjusted as a function of the outside temperature. Trio calculates the pressure target according to a curve between low and high temperature target pressure set points.

NOTE Static pressure ventilation does not operate in tunnel mode.



The curve is adjusted according to the outside temperature, in order to maintain the pressure. If the outside temperature is warm, large amounts of slow moving air is allowed to enter the house (low static pressure). When the outside air is cold, the Vent Master adjusts the inlets to allow a low volume of fast-moving cold air (high static pressure).

NOTE Version 4.1.6 supports opening the vents at 0% ventilation.

#### 7.2.3.2.2 Static Pressure Main Screen

#### 1. Go to Climate > Static Pressure.

Image: Constraint of the second sec	тіме 15:47	House 1	
Static Pressure			<i>0</i>
Basic / Extra Ventilation			
Band	5 Pa		
Pressure Target	Cold 25 Pa	→ Warm 20 Pa	
Outside Temperature	Cold -10 °C	→ Warm 15 °C	
Pressure Alarm	Low 3 Pa	→ High 40 Pa	
Tunnel Ventilation			
Target	20 Pa		
Band	5 Pa		
Pressure Alarm	Low 5 Pa	→ High 40 Pa	

#### 2. Define:

- Band: The static pressure level below or above which the controller must close or open the inlets to minimize or maximize the ventilation. Range: 0 – 20 Pascal.
- Pressure Targets: Set the required pressure level for the cold and warm outside temperatures.
- Outside Temperatures: Set the temperatures at which the inlets open or close. (This parameter requires an outside temperature sensor).
- Pressure Alarm: Set the low and high pressures, at which an alarm is transmitted.
- Emergency Pressure State: If the air pressure reaches a level such that a high pressure alarm is generated, Trio goes into an Emergency Pressure state:
  - Any vent that is not fully open, opens an additional 10%.
  - Trio remeasures the pressure. If the air pressure is still too high, vents open an additional 10%. This process continues until pressure meets the specification.
  - If the vents are open fully (100% open), other ventilation devices open by 10%,
  - Note:
    - $\circ$   $\;$  Ventilation continues according to the climate conditions.
    - $\circ \quad \text{Vents do not close.}$
    - If the vent cycle time is off, they do not open.
    - Auto calibration is disabled.
    - The alarm must be reset, an event generated, and the pressure lowered to cancel the condition.

#### 7.2.3.2.3 Static Pressure Settings Screen

CONTINUE         DAY         TIME           1         15:48	House 1	
Static Pressure $\rightarrow$ Settings		
Wind Delay (sec.)	20	
Low Pressure Alarm Minimum Level	1	

- Define:
  - Wind delay: When pressure rises above or drops below the required level, Trio waits this amount of time before adjusting the inlet openings. Range: 0 – 999 seconds
  - Low Pressure Alarm Minimum Level: Low static pressure alarm is disabled when the minimum ventilation drops below this level. Range 1 – 10.

#### 7.2.3.2.4 High Static Pressure Alarm State

If the static pressure is above the target level, inlets continue to open until they reach the maximum position. In the situation where static pressure is above the target and all inlets are open, Trio enters a High Static Pressure Alarm state. In this situation:

- Trio triggers a High Pressure Compensation event that is recorded.
- Other inlets are opened by 10%. This step is repeated if the pressure does not go down.
- The high static pressure alarms continue until the user resets the alarm, even if the static pressure falls below the alarm set point. The user must reset the alarm; acknowledging the alarm or rebooting the unit does not stop the alarm.

## 7.3 Extra Ventilation

Enable this option to provide extended layout to set the power/transitional ventilation levels.).

- Extra Ventilation must be enabled for the functions to appear on the screen.
- Configuring Extra Ventilation requires mapping at least one fan, one inlet, or one tunnel door
  - Introduction to Extra Ventilation
  - Defining Extra Ventilation

#### 7.3.1 INTRODUCTION TO EXTRA VENTILATION

Extra ventilation is an **option** used to increase ventilation when:

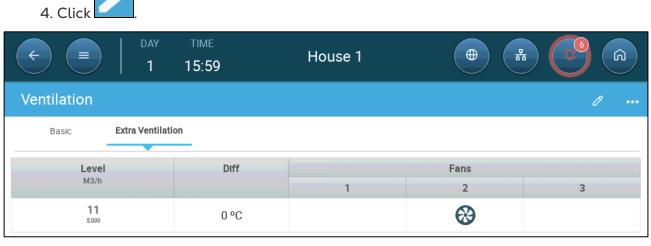
- Minimum ventilation runs at 100%
- Temperature has not reached tunnel target temperature.
- The room temperature is at least 0.5° C above the target temperature. However you can define a higher differential.

#### 7.3.2 DEFINING EXTRA VENTILATION

- 1. Go to System > Control Strategy > Ventilation
- 2. Under Ventilation, enable Extra Level.

¢	DAY TIME 1 15:54	House 1	
Con	trol Strategy $\rightarrow$ Ventilation		Ø
¢	Minimum / Maximum Ventilation		
\$ <u>5</u> 8	Curve Status		
ŧ	Min Ventilation by Weight Dynamic Minimum Ventilation		
ġ	Dynamic Maximum Ventilation		
Ŀ	Ventilation		
M	Extra Ventilation Tunnel Ventilation		

3. Go to Climate > Ventilation and click the Extra Ventilation Tab.



- 5. On each level, define:
  - Level: Read-only.
  - Diff: Define the temperature differential. When the temperature rises above 0 the target temperature by this amount at each level, Extra Ventilation begins. Range: 0.0°C >10.0°C.

NOTE Each differential must be equal to or higher than the previous level's differential.

• Fan Status. Refer to Defining Basic Ventilation, page 37 on how to configure fans.

#### Extra Ventilation Fan Cycle (Optional):

6. Go to System > Control Strategy > Ventilation 😪

¢	DAY         TIME           1         16:00	House 1	•	# <b>6</b> A				
Cont	Control Strategy $\rightarrow$ Ventilation $\mathscr{O}$							
\$	Minimum / Maximum Ventilation							
\$\$s	Curve Status							
	Min Ventilation by Weight							
奉	Dynamic Minimum Ventilation							
2	Dynamic Maximum Ventilation							
E	Ventilation							
	Extra Ventilation							
2	Tunnel Ventilation							
'	Enable Fan Cycle	OBasic	✓Extra	OTunnel				

#### 7. Under Enable Fan Cycle, check Extra.

8. Go to Climate > Ventilation > Extra Ventilation.

	DAY TIME 1 16:01	House	1		
Ventilation					<i>ð</i>
Basic Extra V	entilation				
Level	Diff	On (sec.)		Fans	
M3/h			1	2	3
<b>11</b> 5,000	3 °C	100		8	

9. Define the cycle times. Refer to Minimum Ventilation Cycle, page 40 for details.

## 7.4 Tunnel Ventilation

When enabled, you can:

- Set tunnel levels in the ventilation program.
- Define tunnel set points in the ventilation program.
- Define Pressure settings for tunnel.
- Define Tunnel temperature set point in the temperature curve (refer to Configuring the Temperature Curve, page 22).

One tunnel door must be mapped or tunnel ventilation will not operate.

Configuring Tunnel Ventilation requires mapping at least one fan or one tunnel door.

lacepsilon Tunnel Ventilation must be enabled for the functions to appear on the screen.

- Defining the Tunnel Ventilation
- Defining the Tunnel Ventilation Settings
- Tunnel Doors
- Defining the Wind Chill Factor
- Tunnel Ventilation Static Pressure

#### 7.4.1 DEFINING THE TUNNEL VENTILATION PARAMETERS

- 1. Go to System > Control Strategy > Ventilation
- 2. Under Ventilation:
  - a. Enable Tunnel.

b. Select the tunnel operation mode (refer to Inlet and Curtain Ventilation, page 46 for details on this parameter).

¢	DAY         TIME           2         15:33	House 1	
Cont	rol Strategy $ ightarrow$ Ventilation		CANCEL SAVE
۲ چ	Min Ventilation by Weight Dynamic Minimum Ventilation Dynamic Maximum Ventilation		Range
2	Ventilation		1 2 3
ŀ	Extra Ventilation Tunnel Ventilation		4 5 6
٥	Enable Fan Cycle	⊘Basic ○Extra ⊘Tunnel	7 8 9
Ċ	Fan Rotation Inlet Operation Mode	By Level By Pressure	- 0 .
	Tunnel Operation Mode	By Level 🔻	Enter

3. Go to Climate > Temperature Curve.

$\leftarrow$	DAY 2	TIME 15:50	House 1	•	# <b>2</b> A
Temperat	ure Curve				<i>0</i>
Day	Target	Tunnel	Low T <sup>o</sup> Alarm	High T <sup>o</sup> Alarm	Current Target 26.7 °C
0	26.7 °C	32.2 °C	21.1 °C	32.2 °C	

4. For each day, define the Tunnel temperature. This parameter defines the temperature at which Tunnel Mode begins to operate.

< =	DAY 2	TIME 15:26		House 1			*	
Ventilation								<i>ð</i>
Basic	Tunnel							
Level	Diff		Far	ıs		Tuni	nel	Stir Fan
M3/h		1	2	3	4	1	2	1
<b>T1</b> 10,000	0 °C	⊗				25 %		
T2 10,000	2 °C	⊗				25 %		

5. Go to Climate > Ventilation and click the Tunnel Tab.

6. On each level, define:

- Level: Read-only.
- Diff: Define the temperature differential. This factor defines the wind chill factor. Trio switches to the higher level when the temperature reaches the tunnel temperature plus the differential. Range: 0.0°C >10.0°C.
- NOTE The Diff parameter manually defines the wind chill factor for each level. To automatically define the wind chill factor, refer to Defining the Wind Chill Factor, page 57.
  - Each differential must be equal to or higher than the previous level's differential.
  - At T1, the differential is predefined as 0.0.
  - Fan Status. Refer to Defining Basic Ventilation, page 37 on how to configure fans.
  - Tunnel Doors: Refer to Tunnel Doors, page 56. (Inlets close during tunnel mode.)
- NOTE To prevent overcooling, when defining the fans in the first tunnel level, the total amount of air should be the same or slightly lower than the last Minimum Ventilation or Extra Ventilation level.

Tunnel Ventilation Fan Cycle (Optional):

7. Go to System > Control Strategy > Ventilation 🛞 .

¢	DAY TIME 1 17:37	House 1		F			
Cont	rol Strategy $\rightarrow$ Ventilation			С	ANCEL		SAVE
Û	Minimum / Maximum Ventilation						
	Curve Status						
RA	Min Ventilation by Weight			R	lange		
Ŷ	Dynamic Minimum Ventilation Dynamic Maximum Ventilation				1	2	3
8					4	5	6
0	Ventilation				7	8	9
	Extra Ventilation				/	0	,
Ċ	Tunnel Ventilation				-	0	
	Enable Fan Cycle	Basic Extra	🗹 🥑 Tunnel		En	ter	×
	For Detation						

#### 8. Under Enable Fan Cycle, check Tunnel.

#### 9. Go to Climate > Ventilation > Tunnel.

← ■	day time 1 17:39	House 1	ø		
Ventilation					🎤
Basic To	unnel				
Level	Diff	On (sec.)		Fans	
M3/h			1	2	3
<b>T1</b> 5,000	0.0 °C	0	~		

10. Define the cycle times. Refer to Minimum Ventilation Cycle, page 40 for details.

#### 7.4.2 DEFINING THE TUNNEL VENTILATION SETTINGS

C TIME DAY TIME 1 16:10	House 1		G
Ventilation $\rightarrow$ Settings		CANCEL	SAVE
Min Cycle OFF Time (sec.)	60		
·			
Tunnel			
Ventilation Tuning	Normal (Recommended) 🔹	Range	
		1 2	. 3
Total Cycle Time (sec.)	300		
Tunnel Exit Hysteresis	1.1 °C	4 5	6
	0.0 °C	7 8	9
Outside Temp Exit Limit	0.0 °C	/	,
Tunnel Exit Delay (min.)	5	- C	)

- Define:
  - Ventilation Tuning: This parameter determines how aggressively the Trio responds to differences between the measured temperature and the target temperature.

#### **CAUTION** Munters recommends leaving this parameter at Normal.

- Total Cycle Time: When the tunnel is working in cycle mode, the total cycle is defined here.
- Tunnel Exit Hysteresis: This is a differential. When the temperature reaches the tunnel temperature minus this differential, ventilation goes down to Extra Ventilation (if enabled) or Minimum Ventilation.
- Outside Temp Exit Limit: This is a differential. When the outside temperature reaches the tunnel temperature plus this differential, ventilation will remain in Tunnel Mode, regardless of the inside temperature.
- Tunnel Exit Delay (min.): When Trio calculates that ventilation should exit Tunnel Mode, there is a delay (of this amount of time) before actually exiting. This parameter prevents Trio from entering and exiting Tunnel Mode too rapidly.

#### 7.4.3 TUNNEL DOORS

In Tunnel Ventilation, Trio enables control over the tunnel doors using control by level or control by static pressure. Control of these doors is the same as control over inlets. Refer to these sections for details.

• Inlet and Curtain Ventilation

C         E         DAY         TIME           1         16:2	House	1	# C (a)
Ventilation			<i>ð</i>
Basic Tunnel			
Level M3/h	Diff	Tun	nel
1915/11	i i i i i i i i i i i i i i i i i i i	1	2
T1 。	0 °C	25 %	25 %
<b>T2</b> 0	1 °C	30 %	20 %

## 7.4.4 DEFINING THE WIND CHILL FACTOR

Trio can take into account the tunnel wind speed. The effect of this speed is the wind chill factor. When taken into account, the ventilation is adjusted to reflect the effective temperature according to a built-in algorithm. The algorithm takes into account the wind velocity, house dimensions, and growth day. If there is a humidity sensor installed, the algorithm also factors the relative humidity into the calculation (starting from 40% RH). Factoring in the RH lowers the calculated wind chill factor.

- Wind chill is activated in tunnel mode only.
- Wind chill calculations take place between days 10 50.
- Define the fan capacity (refer to the Installation Manual).
- Define the house dimensions (refer to Defining the House Setting, page 13).
  - 1. Go to System > Control Strategy > Ventilation. Scroll down to Wind Chill.

F	DAY TIME 1 16:28	House 1				
Cont	trol Strategy $\rightarrow$ Ventilation					
ф **	Inlet Operation Mode Tunnel Operation Mode	By Level By Level				
蘇	Inlet / Tunnel Door Auto Calibration					
<u>\</u>	Enable Calibration Number of Steps	24 Hours 0				
Ŀ	Wind Chill					
	Enable wind chill real time control Max. Effect Temperature	10 °C				

#### 2. Define:

- Enable wind chill real time control: Enable this function. The level target is defined as the tunnel set point plus the wind chill factor.
- Max. Effect Temperature: Define the maximum temperature adjustment.

NOTE When Wind Chill factor is enabled, Trio automatically calculates the Tunnel ventilation differential.

(+)	DAY 5	TIME 10:53	H	ouse 1			*	G
Ventilation								
Basic	Tunnel							
Level		Fan	S			Tunn	el	
CFM	1	2	3	4	1	2	3	4
T1 0	3 <del>3</del> 8				25 %			
T2 0	3 <del>8</del> 8				30 %			

#### 7.4.5 TUNNEL VENTILATION STATIC PRESSURE

If you selected By Pressure to determine the tunnel opening, define the static pressure settings.

1. Go to Climate > Static Pressure.

←         =                   DAY           2         2	TIME 17:44	House 1	
Static Pressure			<i>ð</i>
Basic / Extra Ventilation			
Band	5 Pa		
Pressure Target	Cold 25 Pa	→ Warm	20 Pa
Outside Temperature	Cold -10 °C	→ Warm	15 °C
Pressure Alarm	Low 3 Pa	→ High	40 Pa
Tunnel Ventilation			
Target	20 Pa		
Band	5 Pa		
Pressure Alarm	Low 5 Pa	→ High	40 Pa

2. Define:

- Target: Define the required pressure level when using tunnel ventilation.
   Range: 0 100 Pa. Default 20.
- Band: The static pressure level below or above which the controller must close or open the inlets to minimize or maximize the ventilation. Range: 0 – 20 Pa. Default: 5
- Pressure Alarm: Set the low and high pressures, at which an alarm is transmitted. Range: 0 40 Pa.

## 7.5 Calibrating the Inlet/Tunnel Door

To ensure that air circulation is carried out in the most efficient manner and according to the specifications, inlets must be positioned (opened) accurately. If used a potentiometer can control the opening and closing with a high degree of precision.

However when there is no potentiometer, positioning accuracy tends to degrade after the inlets go through several opening and closing cycles. The following section describes how to recalibrate the inlets, using a potentiometer or without a potentiometer.

During installation, the user enables auto-calibration in digital output inlets. Calibration automatically takes place after the number of inlet movements equals the number of movements required to start calibration.

Only one inlet or tunnel curtain can be calibrated at a time.

- Relay open occurs when the target position is 100%.
- Relay close occurs when the target position is 0%.
- 1. Go to System > Control Strategy > Ventilation

÷	DAY TIME 1 16:32	House 1					
Cont	trol Strategy $\rightarrow$ Ventilation		Ø				
\$	Inlet Operation Mode Tunnel Operation Mode	By Level By Level					
\$* *	Inlet / Tunnel Door Auto Calibration						
*	Enable Calibration Number of Steps	24 Hours 0					
ſŧ							



- 3. Define:
  - Enable Calibration: Select 24 hours a day or define a specific time frame.
  - Number of steps: Set up the number of steps (number of movements).

## 7.6 Stir Fan

Stir fans mix the air within the rooms. To define the stir fan functionality:

- 1. Define a relay or analog port as a stir fan (refer to the Installation Manual).
- 2. Define the stir fan parameters (refer to the Installation Manual).
- 3. Option: Define the stir fan cycle time (refer to Minimum Ventilation Cycle, page 40)
- 4. If the ventilation fans are running in a cycle, go to Climate > Ventilations > Settings.

E         DAY         TIME           1         16:53	House 1	
Ventilation $\rightarrow$ Settings		CANCEL
Ventilation Tuning	Normal (Recommended) 🔹	
Total Cycle Time (sec.)	300	
Tunnel Exit Hysteresis	1.1 °C	Range
Outside Temp Exit Limit	0.0 °C	1 2 3
Tunnel Exit Delay (min.)	5	4 5 6
Stir Fan		7 8 9
Cycle Stir Fan Operate During	OFF Time   ON Time	- 0 .
	OFF Time	Enter

5. Define when the stir fan operates, during the cycle On or Off time.

# 8 Cooling Functions

- Cooling Principles
- Selecting the Cooling Mode

## 8.1 Cooling Principles

Trio supports controlling up to two cooling devices (foggers or cooling pads). The devices can run separately or together.

The relative humidity directly affects the ability of birds to cool down, even when the temperature is the same (heat loss decreases in higher humidity rate causing heat stress). What is important to remember is that the cooling process adds moisture to the air; therefore it needs to stop when the relative humidity is too high.

- To enable limiting cooling according to the humidity, install a humidity sensor.
- Invalid humidity sensor readings are not taken into consideration.

To avoid causing the animals undo heat stress during periods of high relative humidity, Trio employs the following rules:

• When the temperature reaches the Cooling Temperature in the Temperature Curve, cooling begins and continues until the temperature falls below this point. The Cooling Temperature must be higher than the Target Temperature.

<  ■	DAY 3	TIME 12:01	Hou	se 1			3
Temperatu	re Curve						<ul> <li></li> </ul>
Day	Target	Heat	Cool	Low T <sup>o</sup> Alarm	High T <sup>o</sup> Alarm	Current Target	23.4 ºC
0	22.0 °C	20.0 °C	32.2 °C	16.4 °C	27.5 °C		
5	24.0 °C	21.0 °C	24.0 °C	16.0 °C	28.0 °C		
10	25.0 °C	22.0 °C	25.0 °C	15.0 °C	29.0 °C		

- If the humidity level rises above the To Humidity parameter (plus the Humidity Band), cooling ceases.
- Cooling only takes place between the start and finish times.
- When the minimum OFF time = 0sec, and the temperature reached ON temp + Ramping range the cooling device operates continuously.
- While cycling, the minimum OFF time will never be less than 5 seconds.
- Cooling runs in all ventilation modes.
- To record the amount of water used during cooling: install, map, and define a water meter (refer to the Installation Manual).

## 8.2 Selecting the Cooling Mode

Trio enables running the cooling device in three different modes:

- Ramping: Cycle modulation, frequency depends on the error in °C, with respect to the cooling setting (target). Ramping is the default mode.
- Continuous: When activated, the cooling devices operate continuously.
- Cycle: When activated, the cooling device operates according to user-defined an on/off cycle.

Go to System > Devices and Sensors and set the relays as cooling (refer to the Installation Manual).

Cooling $\rightarrow$ Settings		CANCEL	SA	VE
Operation Mode	Ramping   Continuous	Range		
Humidity Level to Stop Cooling	Cycle Ramping	1	2	3
Humidity Band	5 %	4	5	6
Filling Time	0	7	8	9
Cooling Enabled		-	0	
24 Hours     Time Frame		Ent	er	×

1. Go to Climate > Cooling.> Settings.

#### 2. Define:

- The operation mode.
- Humidity to Stop: Define the humidity level at which cooling stops.
- Humidity Band: Set the humidity band to re-enable cooling outputs after the process ceases because of the high humidity level.
- Filling Time: Define the amount of time required to distribute water over the pad.
- Cooling Enabled: Define when cooling is enabled, 24 hours a day or time frames.

3. Go to Climate > Cooling. The screen that appears depends on the operation mode chosen.

- Continuous Cooling
- Cycle Cooling
- Ramping Cooling

### 8.2.1 CONTINUOUS COOLING

Cooling			1	
Day 0			Current Target 32	2.2 °C
	Cooling 1	Cooling 2		
Status	Enabled	Disabled		
Start Temperature (diff)	0.0 °C	0.0 °C		
Stop Temperature (diff)	-0.2 °C	-0.2 °C		
Enable From Ventilation Level	1	1		
Humidity Limit	Disabled	Disabled		
			Related Pages	

- Define:
  - $\circ$   $\;$  Growth days at which the settings change. Define up to four days.
  - Status: Enable or disable a cooling device.
  - Start temperature (diff): Sets the temperature differential from the cooling temperature (Temperature Curve) to activate cooling. The calculated temperature to start cooling is adjusted according to the growth-days.
- NOTE Each cooling device operates according to its own temperature (Temperature Definition).
  - Stop temperature (diff): Sets the temperature differential from the cooling temperature (Temperature Curve) to stop cooling device.
    - Stop cooling device temperature = Cooling Target ± Stop temperature
  - Enable from ventilation Level: Select the level (ventilation output) to enable cooling operation. (Default 1).

NOTE If you want cool pads to operate only in Tunnel mode, 1) enable Tunnel Mode 2) set up the Temperature Curve so that Tunnel Targe Temperature is below the Cooling Temperature.

<		DAY TIME 3 12:18	3	House	1			
Tempe	rature Curv	e						<i>/</i>
Day	Target	Heat	Cool	Tunnel	Low T <sup>o</sup> Alarm	High T <sup>o</sup> Alarm	Current Target	23.4 °C
0	22.0 °C	20.0 °C	31.0 °C	30.0 °C	16.4 °C	27.5 °C		
5	24.0 °C	21.0 °C	27.0 °C	26.0 °C	16.0 °C	28.0 °C		
10	25.0 °C	22.0 °C	29.0 °C	27.0 °C	15.0 °C	29.0 °C		

• Humidity Limit: Stop cooling when the humidity level reaches the level defined in the Humidity settings.

## 8.2.2 CYCLE COOLING

ooling			1	•••
Day 0			Current Target 3	2.2 °C
	Cooling 1	Cooling 2		
Status	Enabled	Disabled		
Start Temperature (diff)	0.0 °C	0.0 °C		
Stop Temperature (diff)	-0.2 °C	-0.2 °C		
Enable From Ventilation Level	1	1		
ON Time (sec.)	30	30		
OFF Time (sec.)	30	30	Related Pages	
Humidity Limit	Disabled	Disabled		

- Define:
  - $\circ$   $\;$  Growth days at which the settings change. Define up to four days.
  - Status: Enable or disable a cooling device.
  - Start temperature (diff): Defines a temperature differential from the cooling temperature (Temperature Curve) to activate cooling. The calculated temperature to start cooling is adjusted according to the growth-days.

## NOTE Each cooling device operates according to its own temperature (Temperature Definition).

- Stop temperature (diff): Sets the temperature differential from the cooling temperature (Temperature Curve) to stop cooling device.
  - Stop cooling device temperature = Cooling Target Stop temperature
- Enable from ventilation Level: Select the level (ventilation output) to enable cooling operation. (Default 1).
- ON/OFF Time: Define the amount of time the cycle is ON and OFF, respectively.
- Humidity Limit: Enable stopping cooling at a certain humidity level.

### 8.2.3 RAMPING COOLING

ooling			1	•
Day 0			Current Target 32.	2 9
	Cooling 1	Cooling 2		
Status	Enabled	Disabled		
Start Temperature (diff)	0.0 °C	0.0 °C		
Stop Temperature (diff)	-0.2 °C	-0.2 °C		
Enable From Ventilation Level	1	1		
ON Time (sec.)	30	30		
Ramping: Max. OFF Time (sec.)	280	280	Related Pages	
Ramping: Min. OFF Time (sec.)	20	20		
Ramping: Temperature Range°	5.0 °C	5.0 °C		
Humidity Limit	Disabled	Disabled		

- Define:
  - $\circ$   $\;$  Growth days at which the settings change. Define up to four days.
  - Enable: Enable or disable a cooling device.
  - Start temperature (diff): Sets the temperature differential from the cooling temperature (Temperature Curve) to activate cooling. The calculated temperature to start cooling is adjusted according to the growth-days.

## NOTE Each cooling device operates according to its own temperature (Temperature Definition).

- Stop temperature (diff): Sets the temperature differential from the cooling temperature (Temperature Curve) to stop cooling device.
  - Stop cooling device temperature = Cooling Target ± Stop temperature
- Enable from ventilation Level: Select the level (ventilation output) to enable cooling operation. (Default 1).
- ON Time: Describe the amount of time the cycle is ON. This number is a constant and does not change.
- Ramping Maximum/Minimum OFF Time (sec): Define the maximum and minimum off time that cooling devices remain off after having operated during the ON time.
- Ramping Range T°: Sets a temperature range to modulate the cooling device off cycle. When cooling starts, the off time will be the maximum off time. As the temperature rises to the band maximum, the maximum off time decreases to the minimum.
- Humidity Limit: Enable stopping cooling at a certain humidity level.

# **9** Heating Functions

- Heating Functions
- Central Heaters
- Zone Heaters

## 9.1 Heating Functions

TRIO supports up to six (6) on/off heating devices and variable heaters. To control the heat, TRIO has two different programs, one to maintain the target temperature in the entire house and one program that controls separate heating zones. In the case of the latter, each heater has a dedicated sensor and unique target temperature.

Trio supports on/off and 0-10V analog heaters. In additions, heaters can run in cycles.

- Central Heaters
- Zone Heaters

## 9.2 Central Heaters

When using central heat, the heater output is defined by the average measured temperature of all temperature sensors.

Image: Constraint of the second sec	TIME 17:33	House 1	•	
Temperature Definition				Ø
Device	Avg.		Temperature Sensors	
Full House		1	2	3
Heat 1	$\checkmark$			
Heat 2	$\bigcirc$			

As temperature drops, TRIO reduces the amount of ventilation until it provides the minimum defined amount. If the temperature goes below the target temperature, TRIO continues to run at minimum ventilation. At the same time, heating begins when the temperature drops to a user defined temperature.

- Define relays output ports as heaters in Devices and Sensors. Refer to the Installation Manual.
- In Configuring the Temperature Curve, page 22 define the Heat parameter.
- Configuring On-Off heaters requires mapping one fan, inlet, outlet, or tunnel door.

#### To define the central on/off heaters:

1. Go to System > Control Strategy > Climate 🐰 .

¢	DAY TIME 0 17:25	Room 1 ↔	
Cont	rol Strategy $\rightarrow$ Climate		1
Ļ	Heating		
	Heating Method Heater Cycle	Central	
l			

#### 2. Define the Heating Method as Central.

3. Go to Climate > Heating.

C         E         DAY         TIME           0         17:29	Room 1 ↔	
Heating		
Heater ON Temp. (Diff Below Heat)	0.2 °C	
Heat Tuning	Normal (Recommended)	

#### 4. Define:

- $\circ~$  Heater On Temp: Define the difference from the Heat target temperature at which the heaters turn on. Range: 0.2 5° C.
- Heat Tuning: This parameter determines how aggressively the TRIO responds to differences between the measured temperature and the target temperature.

NOTE Munters recommends leaving this parameter at Normal.

Options:

- Analogue Heaters
- Heat Cycles

#### 9.2.1 ANALOGUE HEATERS

Define analog ports as heaters in Devices and Sensors. Refer to the Installation Manual.

Define the analogue heaters using the same procedure as the on/off heaters. In addition:

1. Go to Climate > Heating > Settings.

Image: Contract of the second secon	тіме 17:57	House 1	
Heating $\rightarrow$ Settings			
Analog Heaters			
Minimum Heater Output		0 %	

2. Define the Minimum Heater Output. Range: 0 – 100%  $\,$ 

#### 9.2.2 HEAT CYCLES

To enable running heaters in a cycle:

1. Go to System > Control Strategy > Climate 👃 .

÷	DAY TIME 1 18:00	House 1	
Con	ntrol Strategy $\rightarrow$ Climate		P
\$	Heating		
\$ <u>\$</u>	Heating Method Heater Cycle	Central	
52			

- 2. Enable Heater Cycle.
- 3. Go to Climate > Heating > Settings.

C TIME DAY TIME 1 18:02	House 1	
Heating $\rightarrow$ Settings		
Cycle Heaters		
Total Cycle Time (Sec.)	300	
Minimum Cycle ON Time (Sec.)	60	
Minimum Cycle OFF Time (Sec.)	30	

- 4. Define:
  - Total Cycle Time (sec.): Range 5 600 seconds. Default 300 seconds
  - Minimum Cycle On Time (sec): Range 5 600 seconds. Default 60 seconds
  - Minimum Cycle Off Time (sec): Range 5 600 seconds. Default 30 seconds

## 9.3 Zone Heaters

A zone is an area in the poultry house. Each zone heater can be mapped to specific temperature sensor(s) and operates according to that sensor's data output. The heat set point in the temperature curve is the same for all zones. Once a zone's heater is activated, it will work to maintain the temperature. All zone heaters work independently.

- Define relays output ports as heaters. Refer to the Installation Manual.
- In Configuring the Temperature Curve, page 22 define the Heat parameter.

To define the zoned on/off heaters:

1. Go to System > Control Strategy > Climate 🐰 .

K		TIME 6:52 Room 1 ↓	
Cor	ntrol Strategy $\rightarrow$ Cl	imate	/ ·
Ċ	Heating		
<ul><li><b>⊗</b></li></ul>	Heating Method Heater Cycle	Zone	b

- 2. Define the Heating Method as Zoned.
- 3. Go to Climate > Heating.

C         E         DAY         TIME           0         10:46         0         10:46	House 1	
Heating		<i>l</i>
Heater ON Temp. (Diff Below Heat) Heat Tuning	0.2 °C Normal (Recommended)	

#### 4. Define:

- $\circ~$  Heater On Temp: Define the difference from the Heat target temperature at which the heaters turn on. Range: 0.2 5° C.
- Heat Tuning: This parameter determines how aggressively the TRIO responds to differences between the measured temperature and the target temperature.

NOTE Munters recommends leaving this parameter at Normal.

5. Go to System > Temperature Definition.

	тіме 10:49	House 1		
Temperature Definition				P
Device	Avg.		Temperature Sensors	
Full House		1	2	3
Heat 1				
Heat 2			2	
Heat 3	<b>Ø</b>			
Heat 4			2	3

- 6. Map each heater to one or more temperature sensors.
- Options:
  - Analogue Heaters
  - Heat Cycles

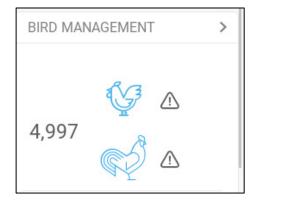
## 10 Brood Area

Chicks require extra heat during the first few weeks (8 – 14 days) of their lives. To reduce energy costs, Trio enables designating a certain area as a brooding area; that specific area can be kept extra warm. At a certain point in the chicks' growth cycle, the brooding area is expanded to the full house.

The brood area has its own temperature sensor(s) assigned to it. All devices and programs operate according to the brood area temperature sensors. However, as an option you can enable non-brood area heaters. In that scenario, those heaters operate according to the non-brood area temperature sensors and temperature set points.

Brooding affects the following screens:

- Mortality
- Bird scale settings and history
- Dashboard
- Scale Card



1. Go to System > Control Strategy > Flock

Control Strategy $\rightarrow$ Flock	
Separate Male/Female	
Sector Se	
Image: Non-Brooding Heaters           Non-Brooding Set Point         1 °C	

a. Enable Brooding Area.

b. If required, enable non-brood heaters and define the set point. These heaters are mapped to those sensors not mapped to the brooding area temperature sensors (next step).

- 2. Go to Flock > Flock Settings.
- 3. In Growing Stage, select Brooding.

C         E         DAY         TIME           1         10:58         10:58         10:58	House 1	
Flock Settings		CANCEL
Growth Day	1	
Initial Number Of Birds	10000	Range
Flock No.	3	1 2 3
House Mode	Growing <b>v</b>	4 5 6
Growing Stage	Brooding  Full House	7 8 9
	Brooding	7 0 9

4. Go to System > Temperature Definition (temperature sensors must be defined).

$(\leftarrow)$ $(\equiv)$	тіме 11:00	House 1	
Temperature Definition			Ø
Device	Avg.	Tem	perature Sensors
Full House		1	2 3
Brooding			2
Heat 1			
Heat 2			2

5. Map temperature sensor(s) to the brooding area.

# **11Feed and Silo Management**

- Feeding Summary
- Setting up Feeding
- Configuring the Silo

#### 11.1 Feeding Summary

Feed is stored in silos located outside the chicken house. Augers transport the feed to hoppers. Sensors are installed on the augers and hoppers to ensure that the proper amount of feed is transported. Feed lines transport the feed from the hoppers to feeding pans, according to signals sent from the hoppers. Trio receives inputs from the augers and hoppers that enable controlling the feed distribution (start and stop signals). In addition, the user enable am alarm if the run time exceeds the defined parameters.

Cross auger, feeder, and silo relays must be wired, defined, and mapped.

Auger active and feeder active digital sensors must be wired, defined, and mapped.

#### 11.2 Setting up Feeding

Use the Feed Screen to turn on/off augers and feeders according to the user-designed schedule. All augers operate according to the auger schedule and all feeders work according to the feeder schedule.

¢	DAY 1	TIME 11:07	House 1	•	
Feed	l → Feeding				
ŧ	Day 1				
\$	Feeder				4
	Time Frame		24 Hours	00:00 am	
					24 h
	Cross Auger				
	Time Frame		24 Hours	00:00 am	
					24 h

1. Go to Control > Feed > Feeding



- 3. Define:
  - Day tab: This defines the growth day at which the program runs until the next defined day. Define up to eight days.
  - Time Frame: Define the period in which the feeders and augers are active:
    - Specific time frames define the start and stop time for each device via the input parameters.
      - Define up to eight time frames.
      - Times frames must be in consecutive order (beginning to end of the day).
      - Do not overlap time frames. If time frames are overlapped, the latter frame is ignored.
    - 24 hours a day.

to set the alarms. Enable the 4. If required, go to Control > Feed > Alarms alarms.

÷	DAY         TIME           1         11:22	House 1	•	-	<b>10</b>	â
Feed	ightarrow Feed Alarm			CANCEL		
ŧ	Cross Auger Alarm					
\$	Auger Time Frame	• 24 Hours Time Frame				
4	Alarm Start Day	0		Range		
	Over Runtime (Min.)	0		1	2	3
	Under Runtime (Min.) Stop Feeding System	0		4	E	C
				4	5	6
	Feeder Alarm			7	8	9
	Alarm Time Frame	• 24 Hours Time Frame		-	0	
	Alarm Start Day	0		En	ter	×
	Over Runtime (Min.)	0				

5. Click and define the feeder and auger:

- Alarm Time Frame: Define the period in which the feeders and auger are active, 24 hours a day or specific time frames.
- Alarm Start Day: The growth day on which the controller begins to send alarms.
- Over/Under Runtime: If the feeders and auger run more or less (respectively) than these times, the controller sends an alarm.

- Auger overtime alarm: The augers operate when the hoppers switch transmits a signal to distribute feed. The augers cease operating when hoppers are full. If the run time exceeds the user defined run time, the auger active sensor (refer to Devices and Sensors) should generate an alarm.
- Auger under-time alarm: Under time alarms occur when the auger motor has been off for longer than the under time parameter.
- Feeder overtime alarm: Feeders begin receiving feed when the last pan sends a signal. Feed distribution continues until the pans are full. If the feed distribution is longer than the user-defined time, the feeder active sensor should generate an alarm.
- Feeder under time: Feeder under time defines the time required to generate an alarm when the feeder is not active.
- Stop feeding System: If enabled, the controller stops the feeding cycle once a cross over runtime is detected.

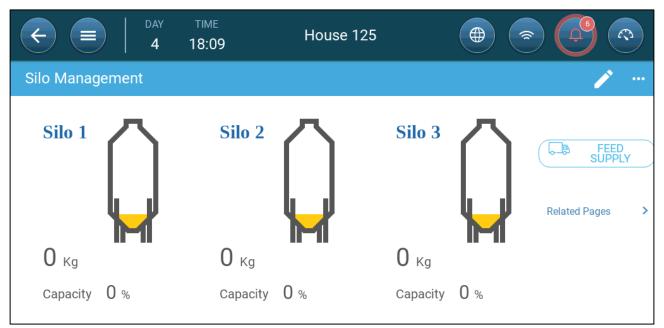
## 11.3 Configuring the Silo

Silo content is determined by weight using load cells attached to the silo legs.

- Silo weight increases when feed is delivered
- Silo weight decreases when feed is distributed to birds

1. Go to Flock > Silo Management.

The screen displays the amount of feed remaining in each silo, in quantity and percentage of the total capacity.



2. Enter the amount of feed in each silo. Range: 0 – 50000 kgs.

3. To specify the feed type, click Feed Supply. Click Feed Type and select the type.

€ ■	DAY TIME	B Ho	ouse 1		
Silo Managem	ent $\rightarrow$ Feed	Supply			
Date	Time	Silo	Delivered	Storage	Feed Type
20/01/2021	00:00	1	0 Kg	0 Kg	Starter

#### 4. Go to Flock > Silo Management > Settings.

C         E         DAY         TIME           4         19:30	House 125	
Silo Inventory $\rightarrow$ Settings		III 🧪
Minimum Filling Detection Amount	500 Kg	
Silo Low Storage Alarm	Disabled	

#### 5. Define:

- Minimum Filling Detection Amount: Define the minimum amount of feed to be delivered to be recorded. Range 50 – 5000 kg.
- Silo Low Storage Alarm: Enabling this alarm allows generating an alarm when the amount of feed in the silo drops to this percentage of the capacity.

## 11.4 Batch Weighing System

The Trio Batch Weighing System enables mixing different feeds stored in two or three silos and distributing the feed mixture to hoppers (Figure 2).

Trio supports two types of weighers:

- External batch weighers, in which defined quantities of feed are added to the mix. Each batch generates a pulse, which is transmitted to the Trio via the digital input channel (refer to External Batch Bin Installation, page 78).
- Electronic batch weighers, which use a load cell system to measure the feed delivered on each batch. Trio receives the data via the scale card. The user defines the batch size (weight) and the feed mixture (in percentages). This data determines how much feed each silo provides to each batch (refer to Electronic Batch Weighing Installation, page 80).

This system does not require silo load cells to provide data on feed distribution. However, when there are multiple systems in place, Trio automatically prioritizes the data input as follows:

- Batch weighers
- Silo
- Cross auger (time)

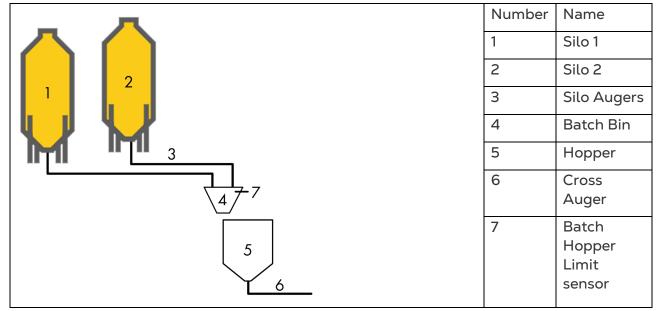


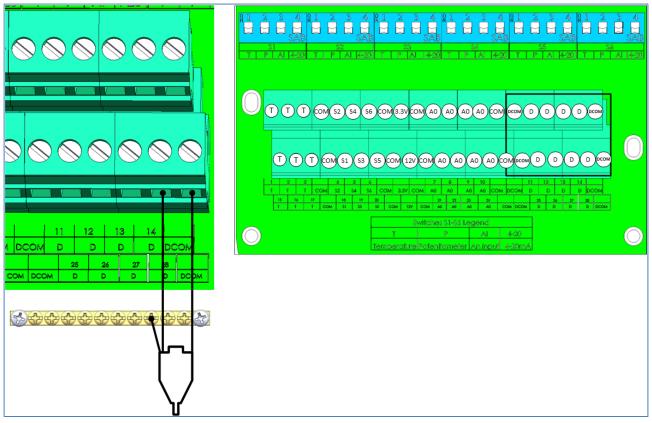
Figure 2: Batch Weighing System

#### 11.4.1 EXTERNAL BATCH BIN INSTALLATION

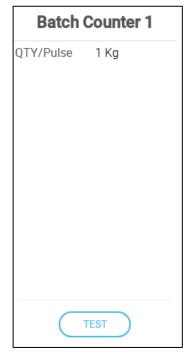
#### Map and define cross augers in Devices and Sensors. Refer to the Installation Manual.

Every time feed is placed into the batch weigher, Trio receives a pulse. Each pulse corresponds to a quantity of feed. The mix is generated by defining the quantities (meaning, the number of pulses) of different type of feed to be added.

Connect the batch counter to a digital input port.



1. In System > Devices and Sensor > Installation > Sensors, define one digital port as Batch Counter.



- 2. Define:
- Qty/Pulse: Define the quantity of feed per pulse (designate the quantity as metric or imperial in Defining the Time/Date, page 12). This quantity must match the quantities defined in the external controller.
- Click Test to ensure that the Trio connection to the batch counter is operating.

# **CAUTION** When delivering feed via an external batch bin, no silo data (inventory) is provided.

#### **11.4.2 ELECTRONIC BATCH WEIGHING INSTALLATION**

Batch weigher load cells measure the quantities of the feeds placed into the bin. The batch weight is measured during the filling process to ensure accurate ingredient weight data. Over time, Trio learns how much time is needed between transmitting the stop signal and actually stopping the augers.

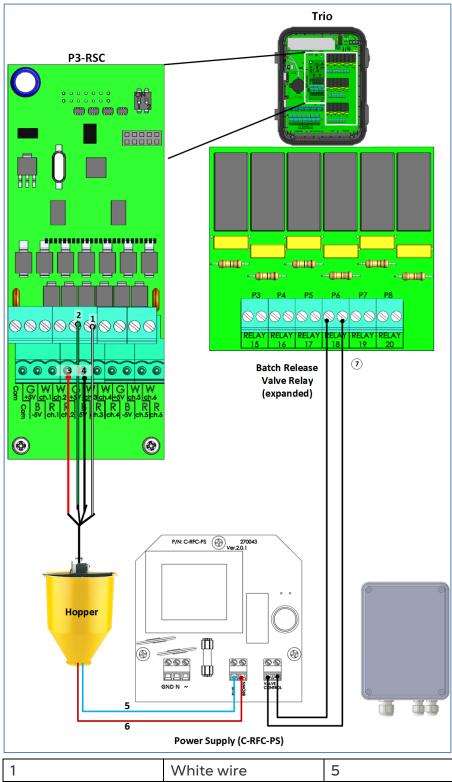
After filling the batch bin, Trio releases a valve, emptying the feed into the batch hoppers. The mixing process continues until the hopper is filled and a signal is sent.

As an option the batch quantity can be delivered in cycles (improving the ingredient mixing).

- Wiring and Mapping
- Batch Bin Calibration
- Configuration
- Dashboard
- Pausing Batching Mixing and Feed Mixing

#### 11.4.2.1 Wiring and Mapping

- Map and define cross augers in Devices and Sensors. Refer to the Installation Manual.
- Wire the scale card to the hopper.



1	White wire	5	Blue wire
2	Green wire	6	Brown wire
3	Red wire	7	Trio relay ports
4	Black wire		

1. In System > Devices and Sensors > Installation > Scale, designate one scale port as Batch Weigher.

Batch V	Veigher 1
Bin Capacity	50 Kg
	BRATE
Т	EST

- 2. Define:
  - Bin Capacity: Define the batch bin's capacity. Go to Defining the Time/Date, page 12 to define the units as imperial or metric. This parameter is used to determine the gain (refer to Calibration). This quantity is not related to the actual batch quantity.
  - Clicking Test shows the following values:
    - Measured weight
    - Real time A/D
    - Error status
  - Calibrate the weigher. Refer to Batch Bin Calibration, page 85.

NOTE Once the bin capacity is defined, any change will require recalibrating the batch weigher.

3. In System > Devices & Sensors > Installation > Scales define up to three relays as Silos.

	Silo 1
Storage Capacity	0 Kg
	TEST

#### 4. Define:

• Storage Capacity: Define the capacity of the silo mapped to this auger (Silo Auger 1 – Silo 1, etc.).

NOTE This parameter is hidden when Silo Weight is used to manage the feed inventory.

5. In System > Devices & Sensors > Installation, define up to three relays as Silo Augers.

Silo A	uger 3
Default Output	Normally Open
Feed Per Minute	0 Kg
Silo Capacity	0 Kg
KWh	0
Т	EST

- 6. Define:
  - Default Output: Define the relay's default state, normally open or normally closed.
  - Feed Per Minute: Define the amount of feed per minute that the silo auger sends to the batch weigher.

• Silo Capacity: Enter the silo's capacity in kilograms or pounds. The controller uses this value to manage the silo inventory.

7. In System > Devices & Sensors > Installation, define one digital port as Batch Hopper Limit. This sensor (placed in the bin) stops feed delivery when the feed level reaches the sensor.

Batch Hopper Limit 1		
Active State	Open	
	rest	

8. Define the Active State.

- Open: The circuit is open when the sensor is activated.
- Closed: The circuit is closed when the sensor is activated.

9. In System > Devices and Sensors > Installation, define one relay as Batch Release Valve. This relay opens the batch bin, releasing mixed feed into a hopper.

Batch Release Valve 1		
Default Output	Normally Open	
Sec. to close Valve	10	
TEST		

10. Define:

- Default Output: Normally open or normally close.
- Seconds to close Valve: Define the amount of time required for the release valve to go from opened to closed. Range: 0 – 255. Default 10.
- Test checks the relay functionality.

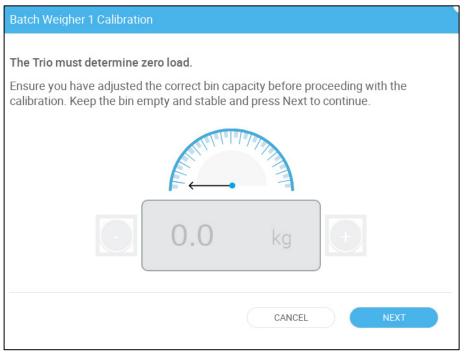
NOTE Testing stops the weigher process.

#### 11.4.2.2 Batch Bin Calibration

1. On the Batch Weigher sensor screen, click Calibrate.

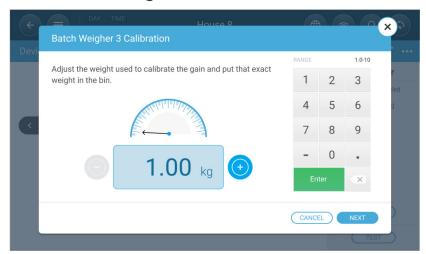
Batch Weigher 1	
Enable Mode	
Bin Capacity 50 Kg	
	redo
Sensor is not calibrated	
CALIBRATE	
TEST	

2. In the following screen, enter the bin capacity (the weight of the bin when empty, shown in the previous screen). Click **Next**.

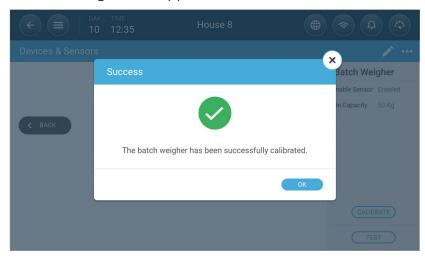


# **CAUTION** When you press Next, the batch weigher bin opens and any feed in the weigher spills out!

3. In the following screen, place a weight (between 1 – 10 kilograms/2 – 22 pounds) and enter the gain. Click Next.



The following screen appears.



### 11.4.2.3 Configuration

NOTE The following configuration process is used for Electronic Batch Weighing installations only. External batch weighers do not require configuration.

1. Go to System > Control Strategy > Feed > Feeder. This screen defines the feed mixing functions.

¢	DAY TIME 0 16:43	House 1	
Cor	ntrol Strategy $\rightarrow$ Feed $\rightarrow$	Feeder	1
¢	Silo Feeder		
\$ <b>5</b> 8	Batch Weigher		
88	Batch Size	25	
*	Feed Mixing		
Q	Cycles Per Bach	1	
	Feed Mixing Curve		
Ŀ	Stop when hopper is full		
Ċ			

#### 2. Define:

- Batch Size: Define the batch quantity (per cycle). Range: 0 Batch Bin Capacity (defined in Bin Capacity, page 82).
- Feed Mixing: Enable/disable feed mixing. Feed mixing must be enabled for other configuration screens to appear and for the batch weigher icon to appear on the dashboard.
- Cycles Per Batch: Trio can divide each batch into sub-batches. This parameter defines how many sub-batches there are in each batch. The quantity of each feed type in each cycle is determined by this number. Range: 1 – 6.
- Feed Mixing Curve. This parameter enables increasing the amount of feed between growth days proportionally.
- Stop When Hopper is Full: Define if the batch bin is emptied or left full when the hopper has been filled.





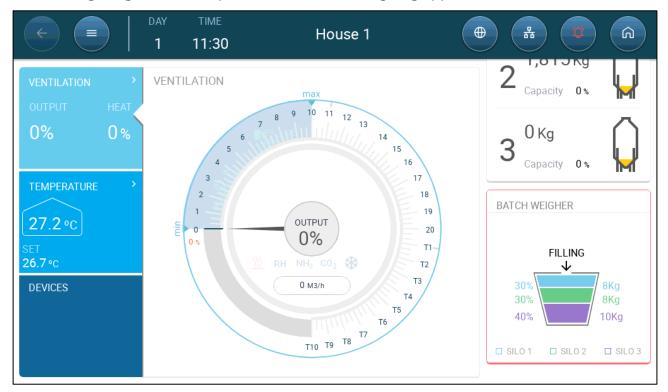
÷	) =   DAY 0	TIME 16:50	House 1	•	
Feed	d → Feed Mix	ing			
ŧ	Day	Silo 1	Silo 2	Silo 3	
0.0	0	30 %	30 %	40 %	
\$					

#### 4. Define:

- $\circ$   $\;$  Day: Growth days at which proportions change.
- Silo 1/2/3: Enter the percentage of the feed mix that each silo supplies. The total must add up to 100%.
   Example: If there are two cycles per batch, Silo 3 supplies 20% in each cycle, Silo 1 and 2 supply 15% in each cycle.
- NOTE Mixing always begins with the silo proving the largest amount of feed (Silo 3 in the screen above).

#### 11.4.2.4 Dashboard

After configuring the various parameters, Batch Weighing appears on DashBoard.



The graphic shows:

- The number of silos
- The feed quantities in percentages and weight (25 kg in this example)

- Which silo auger is active
- If the batch weigher valve is active (open)

#### 11.4.2.5 Pausing Batching Mixing and Feed Mixing

1. Go to Settings.

C         E         DAY         TIME           0         16:51	House 1	
Feed Mixing $\rightarrow$ Settings		III 🧪
Batch Weigher Bypass Mixing State		

- 2. Define:
  - Batch Weigher Bypass: Enabling this function bypasses the bin weight during the feeding process. If enabled, you must confirm the selection. This function negates the weighing functions, cancels any cycles, and distributes feed according to time.
  - Stop Mixing: This function manually stops (and restarts) the feed mixing system. If enabled, you must confirm the selection.

If either of these options is chosen, the Dashboard displays the option.



#### 11.4.3 BATCH WEIGHER ALARMS

1. Go to Control > Feed > Alarms 🏼 🕻	ŗ	
--------------------------------------	---	--

÷	DAY         TIME           1         16:07	House 1	
Feed	$\rightarrow$ Feed Alarm		/
ŧ	Cross Auger Alarm		
\$ <mark>.</mark> \$	Feeder Alarm		
\$	Silo Auger Alarm		
	Batch Weigher Alarm		
	Maximum Discharge Time (sec)	30	

NOTE Only mapped systems appear on this screen.

2. Click

and define the cross auger, feeder, and silo auger alarm parameters:

- Cross Auger Alarm: Define:
  - The period in which the auger alarms are active, 24 hours a day or specific time frames.
  - Over Runtime: The augers operate when the hoppers switch transmits a signal to distribute feed. The augers cease operating when hoppers are full. If the run time exceeds the user defined run time, the auger active sensor should generate an alarm.
  - Auger under-time alarm: Under time alarms occur when the auger motor has been off for longer than the under-time parameter.
  - Stop Feeding: If enabled, feeding stops when overtime or undertime alarms are detected.
- Feeder Alarm. Define:
  - The period in which the feeder alarms are active, 24 hours a day or specific time frames.
  - Feeder overtime alarm: Feeders begin receiving feed when the last pan sends a signal. Feed distribution continues until the pans are full. If the feed distribution is longer than the user-defined time, the feeder active sensor should generate an alarm.
  - Feeder under time: Feeder under time defines the time required to generate an alarm when the feeder is not active.
- Silo Auger Alarm. Define:
  - Over Runtime (Min): Trio generates an alarm when the silo auger provides too much feed to the hoppers.

- Stop feeding System: If enabled, the controller stops the feeding cycle once a cross over runtime is detected.
- Batch Weigher Alarm. Define:
  - Maximum Discharge Time: Set maximum time that it takes for the feed to be released from the bin before sending an alarm.

# 12 Lighting Program

Trio supports on/off (non-dimmable) lights and dimmable lights. In setting up the program, the following options must be defined:

- On/Off and/or 0 10 Volt Variable Lights (defined in Devices and Sensors). A system can include both.
- Single line or multiline control: In single line control, all light lines have the same output. In multiline control, the user defines the value (on/off or intensity level) for each line.
- Time: Starting time for each lighting event.
- If a light sensor is installed, an alarm can be generated if the light goes below a certain intensity.
- On/Off Lights
- 0 10 Volt Variable Lights
- Light Settings

#### 12.1 On/Off Lights

1. To enable multi line control, go to Control > Light > Settings and enable Multi Line Control (option).

C         DAY         TIME           1         11:33	House 1	
Light Program $\rightarrow$ Settings		□ <i>ℓ</i>
Multi Line Control		
Light intensity alarm		

2. Go to Control > Light.

E         DAY         TIME           1         11:4	House 1		
Light Program Ø			
Day 0			
	Time	Light	
1	00:00		

- 3. Click
- 4. Define the growth day.
- 5. In line one, define the time that the lights go on.
- 6. Enable the line(s)
  - In single line control, click the light icon. Another light icon appears. Click that icon. Both icons turn blue.
  - In multi-line control, click the icon of each required line. Another light icon appears. Click that icon. All icons turn blue.

	42 House	e 1 🛛 🕀	
Light Program			CANCEL SAVE
Day 0 +			$\bigcirc$
	Time	Light	
1	00:00		Range

7. Add additional programming lines to define when the light lines go off and then on. Repeat for each growth day.

8. Click Save.

C         E         DAY         TIME           1         11:4	House 1	
Light Program		0 <b></b>
Day 1		
	Time	Light
1	06:00	8
2	07:00	
3	08:00	$\textcircled{\label{eq:states}}$

In this scenario, all lights go on at 6:00, turn off at 7:00, and turn on at 8:00.

(+) =	DAY TIM 1 12:		House 1		
Light Progran	n				<i>ð</i> •••
Day 1					
	Time	Light 1	Light 2	Light 3	Light 4
1	06:00				
2	06:30				
3	07:30	$\textcircled{\label{eq:states}}$	8	$\textcircled{\baselinetwidth}$	

In this scenario, light line 2 goes on at 6:00. At 6:30, light line 2 goes off and light line 1 goes on. At 7:30, light line 3 goes on along with light line 1.

#### 12.2 0 – 10 Volt Variable Lights

1. To enable multi line control, go to Control > Light > Settings and enable Multi Line Control (option).

C         E         DAY         TIME           1         12:15         12:15	House 1	
Light Program $\rightarrow$ Settings		□ ℓ
Multi Line Control		
Light intensity alarm		
Min intensity when the lights are on	0 Lx	

#### 2. Go to Control > Light.

	DAY TIME 1 12:18	House 1					
Light Program	Light Program 🧷 🔐						
Day 0							
	Time	Light	Dim Time(min.)				
1	00:00	$\bigcirc$	0				

- 3. Click
- 4. Define the growth day.
- 5. In line one, define the time that the lights go on.



- In single line control, click the light icon. Another light icon appears. Click that icon. Both icons turn blue.
- $\circ~$  In multi-line control, click the icon of each required line. Another light icon appears. Click that icon. All icons turn blue

<ul> <li></li> </ul>	DAY TIME 1 12:19	House 1	•		
Light Progra	im			CANCEL	SAVE
Day 1 🗸 🗸	θ				
	Time	Light	Dim Time(min.)		0
1	00:00		0	Range	0 - 100 2 3

7. Under each light icon, define the light intensity.

8. Under Dim Time, define the amount of time before the next lighting event that the lights begin to change their intensity.

9. Add additional programming lines. Repeat for each growth day.

10. Click Save.

← ■	day time 3 14:39 Ho	ouse 1	
Light Program			I
Day 1			
	Time	Light	Dim Time(min.)
1	06:00	(P) 45 %	20
2	07:00	<b>(2)</b> 55 %	20
3	08:30	( <b>P</b> ) 60 %	20
4	19:00	(P) 0 %	20

In this scenario, all light lines begin to turn on at 5:40. At 6:00, lights reach 45% intensity. At 6:40, light intensity begins to increase, reaching 55% at 7:00. At 8:10, light intensity begins to increase, reaching 60% at 8:30. At 18:40, lights begin to dim, reaching 0% at 19:00.

<ul><li></li></ul>		<sup>ME</sup> :55	House 1			
Light Pro	gram					<i>0</i>
Day 1						
	Time	Light 1	Light 2	Light 3	Light 4	Dim Time(min.)
1	06:00	(P) 45 %	$\bigcirc$	$\bigcirc$	$\bigcirc$	20
2	06:00	$(\mathbb{P})$	<b>(2)</b> 55 %	$\bigcirc$	$\bigcirc$	20
3	08:30	(P) 60 %	$\bigcirc$	$\bigcirc$	(P) 60 %	20
4	19:00	( <b>P</b> ) 0 %	<b>())</b> 0 %	$\bigcirc$	<b>@</b> 0 %	20

NOTE In multi-line mode devices may have different intensity settings; dimming rate should be calculated for each line separately.

At 5:40 Line 1 and Line 2 turn on. Both reach their intensity (45% and 55% respectively) at 6:00. At 8:10, Line 1 begins to increase its intensity and Line 4 turns on. Both Line 1 and Line 4 reach 60% at 8:30. At 19:00 all lines begin to turn off, turning off completely at 19:20.

## 12.3 Light Settings

Trio can generate an alarm when lights go below a user-defined level.

This function requires a light sensor. Refer to the Installation Manual.

1. Go to Control > Light > Settings and enable Light intensity alarm.

C         E         DAY         TIME           1         12:25         12:25         12:25	House 1		9 (	(E)
Light Program $\rightarrow$ Settings				VE
Multi Line Control				
Light intensity alarm		Range		
Min intensity when the lights are on	0 Lx	1	2	3

2. Define the minimum light intensity that lights must achieve. Below this level, Trio generates an alarm.

# 13 Expected Bird Weight

Trio collects bird weight data. Factors to set up when configuring how Trio measures weight:

- Reference Bird Curve: The reference weight is a value that reflects the birds' expected target weight.
  - Enabled: Trio provides a weight curve (by growth day). The user can choose an industry standard template or manually define a curve.
  - Disabled: Trio provides a reference weight that can be edited.
- <u>Separate male/female weighing</u>: When enabled:
  - Scales can be defined as male, female, or both.
  - Weight range can be specified for both genders.
  - If the bird curve is enabled, there are separate curves for each gender.
- To enable editing the weight range and bird scale definition, define at least one scale in Devices & Sensors. Two bird scales are required for weighing male and female bird separately.

#### 13.1 Reference Bird Curve

As an option, Trio provides a default growth curve which increases according to the average weight. If required, there is an option to use a bird curve. These bird curves do not change according to the birds' actual weight. If required, you can edit the growth days and bird weights.

- Curve Enabled
- Curve Disabled

#### 13.1.1 CURVE ENABLED



1. To enable a bird curve, go to System > Control Strategy > Scales

÷	DAY         TIME           1         12:27	House 1	
Cor	ntrol Strategy $\rightarrow$ Scales		I
\$	Reference Curve		
\$ <u>\$</u>	Weight Range		
ŧ	Above the Average	25 %	
2	Below the Average	25 %	
E			
<u></u>			

2. Click

lick 💶 and enable the reference curve.

3. Go to Flock > Bird Weight > Load Template. From the drop-down list, select one of the following:

- Industry standard curve
- Blank. This option enables manually defining a growth curve.

Load Template	
Chose flock type	Cobb 500  Cobb 500 Cobb 700
	Ross 308 Ross 708 Blank
	CANCEL

- 4. Click Next and confirm your choice.
- 5. If required, edit the curve and save.
- 6. Go to Flock > Bird Weight.

C         E         DAY         TIME           1         12:37         12:37         12:37	House 1	
Bird Weight		0 <b></b>
Day	Weight	Ref. 0.058 Kg Weight
0	0.042 Kg	Curve 0 Kg Offset
1	0.052 Kg	
2	0.065 Kg	
3	0.079 Kg	
4	0.097 Kg	
5	0.118 Kg	
6	0.143 Kg	· Q.
7	0.171 Kg	•

NOTE In the illustration above, the curve is not gender-separated. If male and female birds are weighed separately, two curves appear.



Days Define the growth days used to

- $\circ~$  Day: Define the growth day used to determine the desired weight. Range 0 999
- $\circ$   $\,$  Weight: Set the expected bird weight. Range 0 30.0 kg/0- 66 lbs.

8. Click and edit the Curve Offset (option).

### 13.1.2 CURVE DISABLED

1. To disable a bird curve, go to System > Control Strategy > Scales

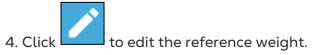


Ø

¢	DAY TIME 1 12:38	House 1	
Con	trol Strategy $ ightarrow$ Scales		I
Û	Reference Curve		
\$ <u>6</u>	Weight Range		
ŧ	Above the Average	25 %	
Q	Below the Average	25 %	
Ŀ			
<u>8</u>			

- 2. Verify that the curve is disabled.
- 3. Go to Flock > Bird Weight.

	House 1	
Bird Weight		
	Р2 Кg Weight	



### 13.2 Male/Female Weighing

- Gender Separated Weighing
- Non-Separated Weighing

#### 13.2.1 GENDER SEPARATED WEIGHING

1. Go to System > Control Strategy > Flock

÷	DAY TIME 1 12:41	House 1	
Con	ntrol Strategy → Flock		
\$	Separate Male/Female		
*	Enable Brooding Area		

Ø



and enable Separate Male/Female.

3. Go to System > Control Strategy > Scales

¢	DAY         TIME           1         12:47	House 1	
Cont	rol Strategy $\rightarrow$ Scales		P
ф Д	Gender Selection		
	Scale 1	Male & Female	
<b>%</b>	Scale 2	Male & Female	
奉	Male Weight Range		
2	Above the Average	15 %	Â
	Below the Average	10 %	
Ŀ			
5	Female Weight Range		
	Above the Average	10 %	2
C	Below the Average	15 %	Ę

4. Define:

• Gender Selection: Define each scale as Male & Female, Male, or Female.

• Male/Female Weight Range: These parameters define the bands above and below the reference weights. If a bird weight is above or below this band, it is not included in the data.

NOTE When Separate Male/Female is enabled, there are reference curves, reference weights, and curve offsets for each gender in the Flock > Bird Weight Screen.

13.2.21	NON-SEPARATED WEIGHING	G			
1.	Go to System > Control Strate	egy > Flock			
¢	DAY         TIME           1         12:49	House 1			
Contr	ol Strategy $ ightarrow$ Flock				
\$	Separate Male/Female				
\$8 \$	Enable Brooding Area				
2					
2. Click and disable Separate Male/Female.					

#### 3. Go to System > Control Strategy > Scales

¢	DAY TIME 1 12:50	House 1	
Con	trol Strategy $\rightarrow$ Scales		
\$	Reference Curve		
\$ <u>\$</u>	Weight Range		
*	Above the Average Below the Average	25 % 25 %	

0

• Weight Range: These parameters define the bands above and below the reference weights. If a bird's weight is above or below this band, it is not included in the data.

# 14 Air Quality

Ensuring air quality means configuring the Trio relative humidity, CO2, and ammonia sensors. Each of these factors are independent and require a sensor. When any of these factors rise above the user defined levels, Trio compensates by increasing the ventilation rate or by increasing the heat.

- Ventilation must be running for compensation to begin. Air quality control runs during basic ventilation only.
- If one of these factors is above the user defined set point, compensation begins. If two or more factors are above the user-defined set point, only one air quality program runs. When that factor falls to the required level, only then does the second air quality factor begin to operate.
- The user defines which type of compensation is used.
- As compensation takes place, Trio continually checks the sensors' measurements. As long as the measured RH, CO2, or ammonia remain above the defined levels (levels are checked every 30 seconds), ventilation or heating increases by 2%.
- Once the levels are below the required levels, compensation begins to decrease by 2%. Trio continues to check the sensors' measurements (every 30 seconds). Treatment continues until the shut off values are reached.
- Defining the Air Quality Parameters
- Defining the Air Quality Settings

#### 14.1 Defining the Air Quality Parameters

- 1. Go to Climate > Air Quality.
- Each sensor must be defined and mapped for the sensor to appear on this screen. Refer to the Installation Manual.

<del>(</del>	DAY TIME   1 12:55	House 1	•		
Air Quality					<i>1</i>
Day	Humidity	C02	Ammonia	Humidity Alarm	80 %
1	45 %	3,000	25	CO2 Alarm	2,000 ppm
				Ammonia Alarm	30 ppm

2. Set the values over which the "air treatment" start, these values are adjusted over growth days (no curve).

- 3. Define:
  - Day: Set the growth day to determine the desired set points for RH, CO2 and NH3. Range 0-999
  - Humidity: Set the humidity level above which air treatment starts. Range 0%-100%
  - Co2: Set the Co2 level above which air treatment starts. Range 0 5000 ppm
  - NH3: Set the ammonia level above which air treatment starts. Range: 0 100 ppm

## 14.2 Defining the Air Quality Settings

When the air quality (CO2/NH3/Humidity) exceeds the specifications defined in the Air Quality Screen, Trio can increase the ventilation, the heat or both. (Alternatively, additional treatment can be disabled).

When central heating is employed, the changes to heating are global. When zone heaters are employed, changes are specific to each heater.

C         E         DAY         TIME           1         18:00         18:00         18:00	House 1	ø				
Air Quality $\rightarrow$ Settings			CA	NCEL	SA	VE
Air Quality Treatment	By Outside Tem ▼					
Treatment By Ventilation				Range		
Maximum Additional Ventilation	20 %			1	2	3
Inside T <sup>o</sup> To Stop Treatment (Diff Below Target)	2.0 °C			4	5	6
Treatment By Heaters				7	8	9
Maximum Additional Heat	60 %			-	0	
Outside T <sup>o</sup> To Operate By Heaters (Diff Below Target	) 10.0 °C			En	ter	
Inside T <sup>o</sup> To Stop Treatment (Diff Above Target)	2.0 °C					

- Define:
  - Air Quality Treatment:
    - Off
    - By Ventilation (Treatment by Ventilation only is enabled)
    - By Heat (Treatment by is Heat only is enabled)
    - By Outside Temp (both Treat by Ventilation and Heat are enabled)
  - Treatment by Ventilation:

- Maximum Additional Ventilation: Define the maximum ventilation adjustment to cycle times or speed to variable speed fans. Range: 1 – 100%. Default: 20%
- Inside T° to Stop Treatment (Diff Below Target): Define the difference below the target temperature at which additional ventilation treatment ceases. Range: 0 - 50°. Default 2°.
- Treatment by Heat:
  - Maximum Additional Heat (%): The maximum increase in heat (max compensation). Either the cycle time or heat intensity in variable heaters increases. Range: 1% to 100%
  - Outside T° To Operate By Heaters (Diff Below Target): Below this difference from the target temperature the controller automatically adjusts the heat output to compensate the air quality. Range -40°to +90°
  - Inside T° to Stop Treatment (Diff Above Target): Above this difference from the target temperature the controller stops this heat treatment. Range: 0 - 50°. Default: 2°.
- RH Shutoff Differential: (%): Below this level, humidity treatment ceases.
   Range: 0% to 10%
- High RH Alarm Threshold (%): Trio sends an alarm when the humidity level rises above this level. Range: 0% to 100%
- Co2 Shutoff Differential: (ppm): When CO2 levels are below the target level by this amount, all CO2 treatment stops. Range: 0 to 500 ppm
- High Co2 Alarm threshold (ppm): Trio sends an alarm when the CO2 level rises above this level. Range: 0 to 5000 ppm
- NH3 Shutoff Differential: (ppm): When ammonia levels are below the target level by this amount, all ammonia treatment stop. Range:0 ppm to 10 ppm
- High NH3 Alarm threshold (ppm): Trio sends an alarm when the ammonia level rises above this level. Range: 0 to 100 ppm

# 15 Timers

Timers provide an additional method of controlling relay devices, namely setting a timetable in which the device can operate. In addition to the timetable, Trio enables setting up time cycles and temperature ranges in which a device can operate.

	÷ =	DAY 1	TIME 13:04	House 1	•		Â
Ti	imers						
	Timer 1	Timer 2	Ø Timer 3	O Timer 4			
	Active House M	lode					
	Growing	OEmpty	✓ Pre-Heat	OCleaning	OCatching		
	Time	24 Hours	24:00	24 h			
				2111		Related Pages	>
	Cycle						
	Temperature	ON 15 °	PC OFF 55 °C				

Trio supports up to five timers.

Define at least one relay as a timer in Devices and Sensors.

- 1. In Control > Timers, click edit, and define a timer as Active.
- 2. Define for each timer:
  - Active House Mode: Define in which mode each timer can operate. Multiple modes can be selected.
  - Time: Timers can run 24 hours a day or in user-defined time frames. Define up to four time frames for each timer.
  - Cycle: If enabled, define the cycle times. The timer operates using the cycle defined here. Range: 0 – 999 seconds (optional).
  - Temperature: If enabled, define the temperature range in which the timers operate. Range [-40° +90°] (optional).

3. As an option, timers can be mapped to an outside temperature sensor. Go to System > Temperature Definition.

		House 1	•			
Temperature Definit	Temperature Definition					
Device	Avg.	Temperature Sensors		Outside		
Full House		1 2	3			
Heat 1						
Heat 2		2				
Heat 3						
Heat 4		2	3			
Timer 1				$\bigcirc$		
Timer 2		2				

• If an outside temperature sensor is enabled, map timers to it (if required).

## 16 Alarms

- Defining the Alarm Parameters
- Viewing the Alarms
- Defining the Auxiliary Alarms
- Sending a General Alarm

#### 16.1 Defining the Alarm Parameters

- Alarm Definitions
- Alarm Test

#### **16.1.1 ALARM DEFINITIONS**

1. Go to System > Control Strategy > Alarms

¢	DAY TIME 1 13:09	House 1	
Con	trol Strategy $ ightarrow$ Alarms		
\$	Alarm Delay (sec.)	60	ALARM TEST
<b>85</b> 8	Alarm Reminder (min.)	30	
ŧ	Potentiometer Alarm		
2	Alarm Time Frame	24 Hours	
Ŀ	Scheduled Alarm Test		

NOTE Water Overflow, Water Shortage, and Potentiometer only appear if these devices are mapped. Refer to Devices and Sensors.



- 3. Define:
  - Alarm delay: After detecting that a parameter has gone above or below its specs, Trio waits this amount of time before sending an alarm. This prevents sending alarms for short deviations. Range: 0 – 999 seconds.
  - Alarm Reminder: Trio will resend an alarm after this amount of time if the alarm is not acknowledged. Range: 0 999 minutes.

- Water Overflow Max Water/Hour: Trio sends an alarm if the water flow exceeds this amount.
- Water Shortage:
  - Min Water/Hour: Trio will send an alarm if the water flow is less than this amount. Range: 0 – 999 gallons/liters.
  - Enable Water Shortage Alarm: Define the period in which the alarm is active, 24 hours a day or specific time frames.
- Potentiometer: Enable Potentiometer Alarm: Trio will send an alarm if potentiometer-controlled inlets are not opening to the required levels.
   Define the period in which the alarm is active, 24 hours a day or specific time frames.

#### 16.1.2 ALARM TEST

The alarm test confirms that the alarm system is functioning properly. A test can be performed manually at any time or scheduled weekly or daily.

- Manual Test
- Scheduled Tests

#### 16.1.2.1 Manual Test

Click 
 Q ALARM TEST

. Stop the test as needed.

#### 16.1.2.2 Scheduled Tests

Scheduled tests can be performed once a day only.

1. On the Alarm Screen, enable Scheduled Alarm Test.

¢	DAY TIME 1 13:19	House 1		*	2	Â
Con	trol Strategy $\rightarrow$ Alarms			CANCEL		SAVE
Q	Alarm Delay (sec.)	60				
\$ <b>%</b>	Alarm Reminder (min.)	30				
*	Potentiometer Alarm			Range		
		• 24 Hours Time Frame		1	2	3
2				4	5	6
Ŀ	Scheduled Alarm Test			7	8	9
2	Days	OSU ⊘MO OTU OWE ⊘TH OF	R OSA	_	0	
٥	Time	09:30		En	ter	

2. Define the day(s) and time at which the test is performed.

NOTE Testing takes place at the scheduled time. If there is a delay for any reason (for example, a power outage), the test will not take place more than five (5) minutes after the scheduled time.

#### 16.2 Viewing the Alarms

• On the Main Menu bar, click

(+	DAY TIME 1 13:20 House 1			
Cont	trol Strategy $\rightarrow$ Alarms	Alarms		
\$	Alarm Delay (sec.) 60	Potentiometer 1 Failure		
\$ <u>%</u>	Alarm Reminder (min.) 30	Ammonia Sensor Failure		
ŧ	Potentiometer Alarm	12:53		
X	Alarm Time Frame 24 Hours	CO2 Sensor Failure		
Ŀ	Scheduled Alarm Test	Bird Scale sensor 2 Failed		
-				

Click Click ACK ALL to acknowledge all alarms or acknowledge each one as required.

## 16.3 Defining the Auxiliary Alarms

The auxiliary alarm provides an additional method for adding alarm functions to specific relays. This function compares the relay's current state to its defined state (normally open, normally close). If the relay is not in its defined state, Trio sends an alarm. You can define the auxiliary alarms to operate during specific time periods. Use this alarm for those relays controlling important functions.

- Define at least one sensor as an auxiliary input in Devices and Sensors.
  - 1. Go to Control > Auxiliary Alarm

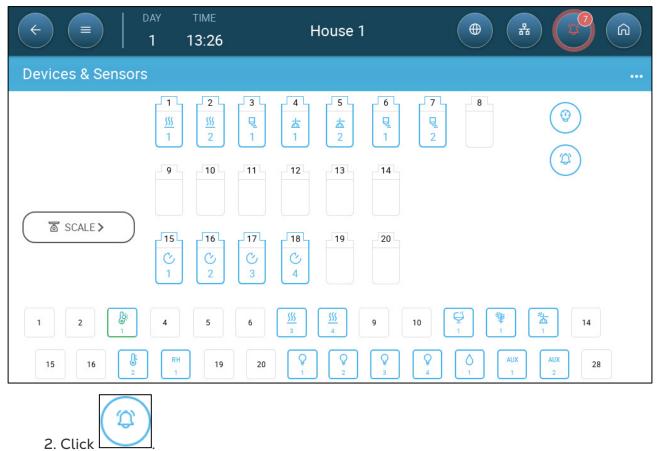
÷			TIME 13:24		House 1		B C	G
Auxili	ary Alarm							
AUX	I Ø A	UX 2						
Time		24 Hours		24:00	24 h			
Relay	Function	Related R	elay No 1					
							Related Pages	>

2. In Control > Auxiliary Alarm, click edit, define an alarm as Active.

- 3. Define:
  - Time Frames: Define the time frame, either 24 hours a day or specific time frames.
  - Relay Function: Enable this function. Define the relay being monitored. When this relay is no longer in its defined state (normally open, normally closed) an alarm is sent.

### 16.4 Sending a General Alarm

1. Go to System > Device and Sensors.

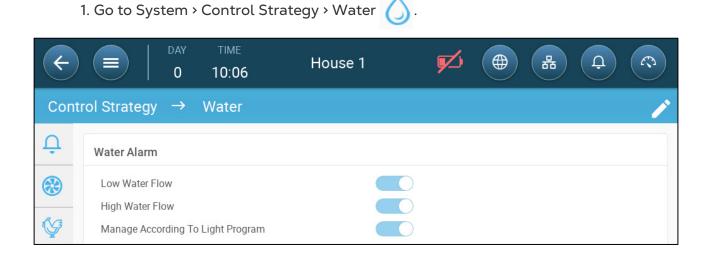


An alarm is sent to everyone on the contact list.

#### 16.5 Water Alarm

The Water Alarm is a unique function which informs the user when water consumption is too low or too high, a parameter which is indicative of bird health issues.

In Devices and Sensors, map and define at least one digital sensor as a water meter sensor and defined as drinking water. Refer to the Installation Manual.



- 2. Enable (according to your requirements):
  - Low Water Flow: This alarm is triggered when there is a shortage in the estimated water consumption.
  - High Water Flow: This alarm is triggered when the actual consumption exceeds the estimated water consumption or there is a water leak.
  - Manage According to Light Program (the alarm only operates according to the light program).
- 3. Go to Control > Water.

NOTE The columns that appear here depend on which alarms were enabled in Control Strategy > Water.

¢		H	ouse 1	
Wate	r  ightarrow Water Alarr	n		<i>0</i> •••
٥	Day	Low Flow/Hour	High Flow/Hour	
	1	1 L	5 L	

4. Define the days and flow rates that trigger an alarm. These quantities remain in effect until another day is defined. Range: 0 – 999.9 liters/gallons per hour. Default: 0.

5. Go to Control > Water > Settings.

C         E         DAY         TIME           2         17:40	House 1	
Water Alarm $\rightarrow$ Settings		
High Water Flow		
High Flow Delay (Min.)	10	
Max Water/Hour During Dark Periods	10 L	
Delay After The Lights Come ON (Min.)	60	
Delay Prior To Lights Turning OFF (Min.)	60	
Low Water Flow		
Low Flow Delay (Min.)	30	
Enable During Dark Periods		

#### 6. Define:

• High Flow Delay (Min.): Define the amount of time that water flows at the high flow rate before Trio sends an alarm.

- Max Water/Hour During Dark Periods: Define the water flow that triggers an alarm when lighting is off. Range: 0.0 to 264.0 gallons. Default: 2.6 gallons
- Delay After The Lights Come ON (Min): After lights turn on, there is often a spike in water intake. Define the amount of time that the water intake is ignored (and no alarm is generated) after the lights come on. Range: 0 120 minutes. Default: 60
- Delay Prior To Light Turning OFF (Min): After lights turn on, there is often a spike in water intake. Define the amount of time that the water intake is ignored (and no alarm is generated) after the lights come on. Range: 0 120 minutes. Default: 60.
- Low Flow Delay (Min.): Define the amount of time that water flows at the low flow rate before Trio sends an alarm.
- Enable During Dark Periods: Enable low water alarms when lighting is off (and drinking is normally reduced).

# 17 History

- A Trio controller saves:
  - 150 growth days of history data (minimum).
  - $\circ$   $\,$  Up to 365 growth days of history data (estimated maximum)  $\,$
- TrioAir saves data on the server for an unlimited amount of time.
- Starting a new batch/flock erases all history data.
- The alarm and events history table can store up to 2000 items.
- Climate and Air Quality
- Alarms and Events
- Water and Feed History
- Devices History
- Bird Weight History

### 17.1 Climate and Air Quality

- 1. Go to Flock > History > 🕗
- 2. Click the relevant tab to see its history.

#### NOTE The History screen only shows the history of installed sensors.

¢		TIME 13:39	House 1		
Histo	ory $ ightarrow$ Climate $ ightarrow$ Te	mperature			暾
ß	Temperature	Humidity CO2	Ammonia		
\$	Day	Minimum	Average	Maximum	
	<b>1</b> 17/05/2023	22.9 °C	23.1 °C	23.5 °C	() >
0	<b>0</b> 17/05/2023	N/A	N/A	N/A	<b>() &gt;</b>
٩					

- Temperature History: Records the average, minimum and maximum temperature for each growth day every hour
- Humidity History: Records the average, minimum and maximum humidity for each growth day every hour.
- Co2 History: Records the average, minimum and maximum Co2 for each growth day every hour.

- Ammonia History: Records the average, minimum and maximum ammonia for each growth day every hour.
- Click the clock symbol (  $\bigcirc$  ) to view the hourly breakdown.

¢		day time 1 13:41	Н	ouse 1		
Histo	ory → Climate	→ Temperature	e			ę
Ŀ	Temperature	Humidity	C02	Ammonia		
\$	< Day 1					
4	Hour	Minimum	Average	Target	Maximum	Outside Temp.
٥	10:00	N/A	N/A	26.7 °C	N/A	13.8 °C
٩	11:00	22.9 °C	23 °C	26.7 °C	23.1 °C	27.3 °C
	12:00	23 °C	23.2 °C	26.7 °C	23.5 °C	27.8 °C
2						

### 17.2 Alarms and Events

Go to this screen to view the last 999 alarms and events. Alarms history can display the following alarms.

NOTE Performing a Cold Start or Starting a new group clears the Alarm History.

- 1. Go to Flock > History >
- 2. Click the relevant tab.

¢		тіме 13:43	House 1	
Histo	ory→Alarms & Evei	nts→Alarms		
ß	Alarms	Events See All		
2	Day	Time	Alarm	Duration
	<b>1</b> 17/05/2023	13:40:21	Ammonia Sensor Failure	00:00:00
0	<b>1</b> 17/05/2023	13:40:21	CO2 Sensor Failure	00:00:00
•	<b>1</b> 17/05/2023	13:25:13	Auxiliary 1 Activated	00:00:00
3	<b>1</b> 17/05/2023	12:53:56	Potentiometer 1 Failure	00:31:52
	<b>1</b> 17/05/2023	12:53:51	Ammonia Sensor Failure	00:31:57
		12:53:51	Ammonia Sensor Failure	00:31:57

- Alarm Description
  - Unknown Alarm
  - High Temperature
  - Sensor # High Temperature
  - High Co2
  - Low Pressure
  - $\circ \quad \text{Water Overflow} \\$
  - Outside Temperature Failure
  - Humidity Sensor Failure
  - Ammonia sensor failure
  - Potentiometer # Failure
  - Alarm Test
  - CPU Low Battery

- Low Temperature
- Sensor # Low Temperature
- High humidity
- High Ammonia
- High Pressure
- $\circ \quad \text{Water Shortage} \\$
- Temperature Sensor # Failure
- Co2 Sensor Failure
- Pressure Sensor Failure
- Auxiliary # Activated
- Insufficient Air Supply
- Emergency Temperature

#### 17.3 Water and Feed History

NOTE Water, auger, feeder relays or sensors must be enabled to see these screens.

- 1. Go to Flock > History > Water 🥥
- 2. Click the relevant tab to see its history.

¢		DAY TIME 1 13:44		House 1			
Histo	ry→Water & I	Feed → Wate	er				ę
Ŀ	Water	Feed					
	Day	Water Per Bird		Dally Water		Water Per Feed	
\$		Intake	Gain %	Intake	Gain %		
٥	<b>1</b> 17/05/2023	0 L	0 %	0 L	0 %	N/A	<b>() &gt;</b>
3	<b>0</b> 17/05/2023	0 L	0 %	0 L	0 %	N/A	©>

NOTE Click the clock symbol to view the hourly breakdown.

## 17.4 Devices History

Records the heaters and cooling pad devices run time (in minutes) for each growth day in 24H resolution, this information gives the opportunity to investigate and verify if the runtime of a device performs as expected.

- Go to Flock > History > 🔮 .

¢	DAY 0	тіме 14:19 H	ouse 1	⊕ ♣	
Hist	$\operatorname{cory} \rightarrow \operatorname{Devices} \rightarrow \operatorname{H}$	eaters			墩
F	Heaters	Cooling			
	Day	Heat	ers	Gas Meter	
Û		1	2	1	
٥	<b>0</b> 24/08/2023	00:04	00:04	0	<b>() &gt;</b>
•					

¢	DAY 3	TIME House 1		
Histo	ory $ ightarrow$ Devices $ ightarrow$ Cool	ing		颐
f	Heaters Co	oling		
¢	Day	Coo 1	ling 2	
٥	<b>3</b> 27/08/2023	07:13	07:13	<b>() &gt;</b>
	<b>2</b> 26/08/2023	21:33	21:33	<b>() &gt;</b>
	1 25/08/2023	21:34	21:34	<b>() &gt;</b>
<u>a</u>	0 24/08/2023	06:34	06:34	© >

¢	DAY TIME 2 17:50 House 1		
History $\rightarrow$ Devices $\rightarrow$ Power Meter			
Ŀ	Heaters Cooling Power Meter		
¢	Day	Power Meter	
4		Main	
٥	<b>2</b> 01/02/2024	0	
	<b>1</b> 31/01/2024	0	
٢			
2			

• Click the clock symbol to view the hourly breakdown.

NOTE History displays installed devices only.

## 17.5 Bird Weight History

Trio provides the history of the average weight, daily gain, and uniformity. In addition, data from one or both scales is provided.

• Go to Flock > History >



¢	) <b>E</b>   DAY 0	TIME 14:21	House 1		
Hist	History $\rightarrow$ Bird Weight				
<b>B</b>	Day	Average	Daily Gain	Uniformity	
¢	0 24/08/2023	0.042 Kg	0 Kg	0 %	<u>&gt;</u>
0					
٢					
<u></u>					
• Click \overline oview the bird scale data.					

¢		House 1			
Hist	History $\rightarrow$ Bird Weight				
Ŀ	< Day 0				
	Scale	Average	No. of Weights		
\$	1	0.041 Kg	0		
٥					
٢					
<u></u>					

# 18 Resetting, Saving and Loading Settings, Updating Software

Resetting means erasing the tables and current product definitions. Once the settings have been erased, the user can manually reconfigure the Trio or load settings from a USB device.

- Resetting the Settings
- Resetting the Trio CPU and Sensor Connections
- Updating the Software
- Viewing the Log
- Updating the Software

#### 18.1 Resetting the Settings

**CAUTION** Do not disconnect the power while resetting the unit. Any disconnection can cause severe hardware damage.

#### To reset the Trio:

1. Go to System > General Settings.

2. Click	<b>(i)</b>	
3. Click	Reset Factory Settings	Reset

4. Follow the on-line instructions. You have the option of backing up the settings.

## 18.2 Resetting the Trio CPU and Sensor Connections

There are two ways to reset the Trio unit, depending on what is required.

- To reset the CPU and the user interface, press the button shown in Figure 3: CPU Reset Button.
- To reset the unit's connection to the sensors, press the button shown in Figure 4.

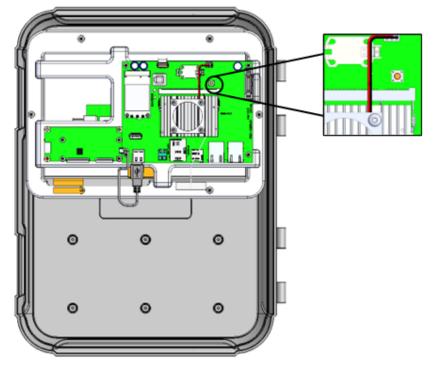


Figure 3: CPU Reset Button

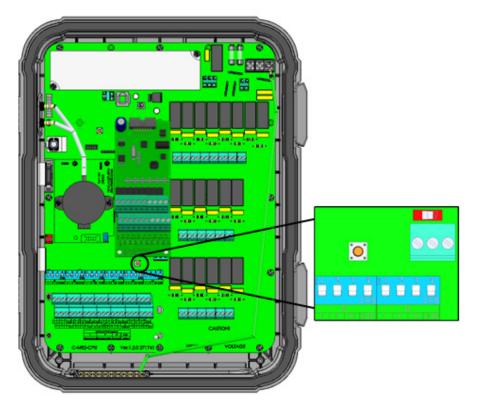


Figure 4: Connection to Sensors Reset

## 18.3 Saving or Loading the Settings

1. Go to System > General Settings > 🗔.

¢	Image: Day day	TIME 13:51	House 1	
General Settings $\rightarrow$ Backup $\rightarrow$ Files				
O	Files	Log		
0°	🕒 Internal Backu	ıp Files		
î	File 1		17/05/2023 13:51	Choose Operation 🔻
	File 2		Empty	Choose Operation 🔻
	File 3		Empty	Choose Operation 🔻
()	File 4		Empty	Choose Operation 💌

- 2. Click Choose Operation and select Load Settings, Save Settings, or Delete File.
- 3. Follow the instructions.

NOTE In Choose Operation, you can also delete a backed-up file.

#### 18.4 Viewing the Log

The log displays which tables were successfully saved.

¢	DAY TIME 1 13:52	House 1			
Gene	General Settings $\rightarrow$ Backup $\rightarrow$ Log				
Q	Files Log				
0°	Last Backup 17/05/2023, 1	3:51			
(î	Climate	Control	System		
	<ul> <li>Temperature Curve</li> <li>Min/Max Ventilation</li> <li>Air Quality</li> </ul>	<ul><li>⊘ Auxiliary Alarm</li><li>⊘ Timers</li><li>⊘ Light</li></ul>	<ul><li>House Settings</li><li>Temperature Definition</li></ul>		
	<ul> <li>Static Pressure</li> <li>Cooling</li> <li>Heating</li> </ul>	Batch ⊘ Bird Weight	SettingsImage: Setting in the se		

## 18.5 Updating the Software

**CAUTION** Do not disconnect the power while resetting the unit. Any disconnection can cause severe hardware damage.

To update the Trio Software:

1. Go to System > General Settings.



- 2. Click .
   3. In Software Version, click Update.
- 4. Follow the on-line instructions.

## 19 Warranty

Warranty and technical assistance

Munters products are designed and built to provide reliable and satisfactory performance but cannot be guaranteed free of faults; although they are reliable products they can develop unforeseenable defects and the user must take this into account and arrange adequate emergency or alarm systems if failure to operate could cause damage to the articles for which the Munters plant was required: if this is not done, the user is fully responsible for the damage which they could suffer.

Munters extends this limited warranty to the first purchaser and guarantees its products to be free from defects originating in manufacture or materials for one year from the date of delivery, provided that suitable transport, storage, installation and maintenance terms are complied with. The warranty does not apply if the products have been repaired without express authorisation from Munters, or repaired in such a way that, in Munters' judgement, their performance and reliability have been impaired, or incorrectly installed, or subjected to improper use. The user accepts total responsibility for incorrect use of the products.

The warranty on products from outside suppliers fitted to Trio, (for example antennas, power supplies, cables, etc.) is limited to the conditions stated by the supplier: all claims must be made in writing within eight days of the discovery of the defect and within 12 months of the delivery of the defective product. Munters has thirty days from the date of receipt in which to take action, and has the right to examine the product at the customer's premises or at its own plant (carriage cost to be borne by the customer).

Munters at its sole discretion has the option of replacing or repairing, free of charge, products which it considers defective, and will arrange for their despatch back to the customer carriage paid. In the case of faulty parts of small commercial value which are widely available (such as bolts, etc.) for urgent despatch, where the cost of carriage would exceed the value of the parts, Munters may authorise the customer exclusively to purchase the replacement parts locally; Munters will reimburse the value of the product at its cost price.

Munters will not be liable for costs incurred in demounting the defective part, or the time required to travel to site and the associated travel costs. No agent, employee or dealer is authorised to give any further guarantees or to accept any other liability on Munters' behalf in connection with other Munters products, except in writing with the signature of one of the Company's Managers.

WARNING: In the interests of improving the quality of its products and services, Munters reserves the right at any time and without prior notice to alter the specifications in this manual.

The liability of the manufacturer Munters ceases in the event of:

- dismantling the safety devices;
- use of unauthorised materials;

- inadequate maintenance;
- use of non-original spare parts and accessories.

Barring specific contractual terms, the following are directly at the user's expense:

- preparing installation sites;
- providing an electricity supply (including the protective equipotential bonding (PE) conductor, in accordance with CEI EN 60204-1, paragraph 8.2), for correctly connecting the equipment to the mains electricity supply;
- providing ancillary services appropriate to the requirements of the plant on the basis of the information supplied with regard to installation;
- tools and consumables required for fitting and installation;
- lubricants necessary for commissioning and maintenance.

It is mandatory to purchase and use only original spare parts or those recommended by the manufacturer.

Dismantling and assembly must be performed by qualified technicians and according to the manufacturer's instructions.

The use of non-original spare parts or incorrect assembly exonerates the manufacturer from all liability.

Requests for technical assistance and spare parts can be made directly to the nearest <u>Munters office.</u>

